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CHAPTER 4 - ZONE ASSESSMENT TABLES

PART 15 GENERAL INDUSTRY ZONE ASSESSMENT TABLE

Table 4.15: Assessment Categories and Relevant Assessment Criteria for the General Industry Zone - Material Change of Use and Associated Works¹

- Note: Assessment categories may also be affected by overlays. See overlay maps to determine whether the land is affected. Also see Chapter 1, Part 1, Division 4, Section 4.8(3) explaining how the higher assessment category prevails.
- Note: The level of assessment indicated within this assessment table may be affected by the Regulatory Provisions of the South East Queensland Regional Plan.
- Note: Uses proposed on state land must be consistent with the purpose for which the land was allocated under the Land Act 1994. Consult the Department of Natural Resources and Mines.

GENERAL INDUSTRY - TABLE 4.15			
COLUMN 1	COLUMN 2	COLUMN 3	
Use ²	Assessment category	Relevant assessment criteria - applicable codes for self and code assessable development	
Agriculture	Self assessable - if the acceptable solutions of the applicable codes are complied with.	 Agriculture Code (Ch. 6, Part 1, Div. 3) Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Agriculture Code (Ch. 6, Part 1, Div. 3) <i>Relevant Locality</i> Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) 	
×C	not complied with.	 Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6) 	
Aquaculture	Code assessable	 Aquaculture Code (Ch. 6, Part 1, Div. 5) <i>Relevant Locality</i> Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6) Landscape Design Code (Ch. 6, Part 4, Div. 7) 	
Bulk Garden Supplies	Self assessable - if 1. exceeds 100m from a residential zone AND 2. the acceptable solutions of the applicable codes are complied with.	 Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Landscape Design Code (Ch. 6, Part 4, Div. 7) 	
	Code assessable - if 1 (a) exceeds 100m from a residential <i>zone</i> AND (b) the acceptable solutions of the applicable codes for self assessable development are not complied with OR 2. less than 100m from residential <i>zone</i> .	 Relevant Locality Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6) Landscape Design Code (Ch. 6, Part 4, Div. 7) 	

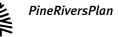
CHAPTER 4 - ZONE ASSESSMENT TABLES



COLUMN 1 Use ²	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable codes self and code assessable development
Car Depot	Self assessable - if the acceptable	Acceptable Solutions for the General Industry Zone of the Defense of the Solution of the
	solutions of the applicable codes are complied with.	the <i>Relevant Locality</i> Code
		Advertising Signs Code (Ch. 6, Part 4, Div. 2)
		• Access and Parking Code (Ch. 6, Part 4, Div. 3)
		• Setbacks Code (Ch. 6, Part 4, Div. 4)
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	Code assessable - if the acceptable	Landscape Design Code (Ch. 6, Part 4, Div. 7) Relevant Locality Code
	solutions of the applicable codes for	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	self assessable development are	 Access and Parking Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3)
	not complied with.	 Setbacks Code (Ch. 6, Part 4, Div. 4)
		Site Earthworks Code (Ch. 6, Part 4, Div. 4)
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
Car Park	Self assessable - if the acceptable	 Landscape Design Code (Ch. 6, Part 4, Div. 7) Acceptable Solutions for the General Industry Zone of the General In
	solutions of the applicable codes	the <i>Relevant Locality</i> Code
	are complied with.	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
		Access and Parking Code (Ch. 6, Part 4, Div. 3)
		• Setbacks Code (Ch. 6, Part 4, Div. 4)
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Landscape Design Code (Ch. 6, Part 4, Div. 7)
	Code assessable - if the acceptable	Relevant Locality Code
	solutions of the applicable codes for	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	self assessable development are	Access and Parking Code (Ch. 6, Part 4, Div. 3)
	not complied with.	• Setbacks Code (Ch. 6, Part 4, Div. 4)
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		• Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
		Landscape Design Code (Ch. 6, Part 4, Div. 7)
Caretaker's	Code assessable	Caretaker's Residence Code (Ch. 6, Part 1, Div. 9)
Residence		Relevant Locality Code
		Access and Parking Code (Ch. 6, Part 4, Div. 3)
		• Setbacks Code (Ch. 6, Part 4, Div. 4)
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		 Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
Commercial	Self assessable - if	Acceptable Solutions AS3 and AS4 of the General
Services	1. using existing buildings	Industry Zone of the <i>Relevant Locality</i> Code
	AND	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	2. GFA exceeds 150m ²	Access and Parking Code (Ch. 6, Part 4, Div. 3)
	AND	
	3. the acceptable solutions of the	
	applicable codes are complied	
	with.	Palavará I. a saliá a Carda
	Code assessable - if	Relevant Locality Code Advartising Singe Code (Ch. C. Dett 4, Div. 2)
	1. (a) using existing buildings	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	AND	• Access and Parking Code (Ch. 6, Part 4, Div. 3)
	(b) <i>GFA</i> exceeds 150m ²	• Setbacks Code (Ch. 6, Part 4, Div. 4)
	AND	• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	(c) the acceptable solutions of	Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
	the applicable codes for self assessable development are not complied with	Landscape Design Code (Ch. 6, Part 4, Div. 7)



	GENERAL INDUSTRY - TABLE 4.15		
COLUMN 1 Use ²	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable codes self and code assessable development	
	OR		
	2. (a) requiring a new building		
	AND		
	(b) GFA exceeds 150m ² .		
	Impact assessable – if GFA is 150m ² or less.	• () *	
Concrete Batching	Code assessable - if exceeds	• Concrete Batching Plant Code (Ch. 6, Part 1, Div. 13	
Plant	100m from a residential zone .	Relevant Locality Code	
		Advertising Signs Code (Ch. 6, Part 4, Div. 2)	
		• Access and Parking Code (Ch. 6, Part 4, Div. 3)	
		• Setbacks Code (Ch. 6, Part 4, Div. 4)	
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)	
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)	
		• Landscape Design Code (Ch. 6, Part 4, Div. 7)	
·	Impact assessable - if less than		
Or the family Denset	100m from residential <i>zone</i> .		
Contractor's Depot	Self assessable - if the acceptable solutions of the applicable codes	 Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code 	
	are complied with.	Advertising Signs Code (Ch. 6, Part 4, Div. 2)	
		• Access and Parking Code (Ch. 6, Part 4, Div. 3)	
		Setbacks Code (Ch. 6, Part 4, Div. 4)	
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)	
		• Landscape Design Code (Ch. 6, Part 4, Div. 7)	
	Code assessable - if the acceptable	Relevant Locality Code	
	solutions of the applicable codes for	Advertising Signs Code (Ch. 6, Part 4, Div. 2)	
	self assessable development are not complied with.	Access and Parking Code (Ch. 6, Part 4, Div. 3)	
	not complied with.	• Setbacks Code (Ch. 6, Part 4, Div. 4)	
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)	
		 Infrastructure Works Code (Ch. 6, Part 4, Div. 6) 	
		• Landscape Design Code (Ch. 6, Part 4, Div. 7)	
Dairy	Self assessable - if the acceptable	Dairy Code (Ch. 6, Part 1, Div. 14)	
	solutions of the applicable codes are complied with.	 Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code 	
		Advertising Signs Code (Ch. 6, Part 4, Div. 2)	
		Access and Parking Code (Ch. 6, Part 4, Div. 3)	
		• Setbacks Code (Ch. 6, Part 4, Div. 4)	
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)	
	Code assessable - if the acceptable	• Dairy Code (Ch. 6, Part 1, Div. 14)	
	solutions of the applicable codes for	Relevant Locality Code	
	self assessable development are	Advertising Signs Code (Ch. 6, Part 4, Div. 2)	
	not complied with.	Access and Parking Code (Ch. 6, Part 4, Div. 3)	
		• Setbacks Code (Ch. 6, Part 4, Div. 4)	
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)	
		 Infrastructure Works Code (Ch. 6, Part 4, Div. 6) 	
Environmental	Self assessable - if the acceptable solutions of the applicable codes	Acceptable Solutions for the General Industry Zone c	
		the Relevant Locality Code	
Park		Access and Darking Code (Ch. C. Dart (Div. 2)	
	are complied with.	• Access and Parking Code (Ch. 6, Part 4, Div. 3)	
		 Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) 	



COLUMN 1 COLUMN 2		COLUMN 3
Use ²	Assessment category	Relevant assessment criteria - applicable codes for self and code assessable development
	Code assessable - if the acceptable	Relevant Locality Code
	solutions of the applicable codes for	Access and Parking Code (Ch. 6, Part 4, Div. 3)
	self assessable development are not complied with.	Setbacks Code (Ch. 6, Part 4, Div. 4)
		Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
		Landscape Design Code (Ch 3, Part 4, Div. 7)
Estate Sales Office	Self assessable - if the acceptable	• Estate Sales Office Code (Ch. 6, Part 1, Div. 20)
	solutions of the applicable codes are complied with.	Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code
		Access and Parking Code (Ch. 6, Part 4, Div. 3)
		Setbacks Code (Ch. 6, Part 4, Div. 4)
		Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	Code assessable - if the acceptable	• Estate Sales Office Code (Ch. 6, Part 1, Div. 20)
	solutions of the applicable codes for self assessable development are	Relevant Locality Code
	not complied with.	Access and Parking Code (Ch. 6, Part 4, Div. 3)
		Setbacks Code (Ch. 6, Part 4, Div. 4)
		Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
		Landscape Design Code (Ch. 6, Part 4, Div. 7)
Fast Food Delivery Service	Self assessable - if 1. using existing buildings	Acceptable Solutions AS3 and AS4 of the General Indus Zone of the <i>Relevant Locality</i> Code
	AND	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	2. the acceptable solutions of the applicable codes are complied	• Access and Parking Code (Ch. 6, Part 4, Div. 3)
	with.	
	Code assessable - if	Relevant Locality Code
	1. (a) using existing buildings	• Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	AND	• Access and Parking Code (Ch. 6, Part 4, Div. 3)
	(b) the acceptable solutions of the applicable codes for self	• Setbacks Code (Ch. 6, Part 4, Div. 4)
	assessable development	• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	are not complied with	Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
	OR 2. requiring a new building.	Landscape Design Code (Ch. 6, Part 4, Div. 7)
Food Outlet	Code assessable - if maximum	Relevant Locality Code
	GFA is 150m ² .	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
		Access and Parking Code (Ch. 6, Part 4, Div. 3)
		• Setbacks Code (Ch. 6, Part 4, Div. 4)
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
		• Landscape Design Code (Ch. 6, Part 4, Div. 7)
	Impact assessable - if GFA exceeds 150m ² .	
General Industry	Self assessable - if	Acceptable Solutions AS3 and AS4 of the General
	1. using existing buildings	Industry Zone of the <i>Relevant Locality</i> Code
	AND	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	2. exceeds 100m from a residential	Access and Parking Code (Ch. 6, Part 4, Div. 3)
	zone	Landscape Design Code (Ch. 6, Part 4, Div. 7)
	AND	
	3. excludes any <i>ancillary</i> <i>hazardous and offensive</i> <i>industry</i> component	





COLUMN 1 COLUMN 2 COLUMN 3		
Use ²	Assessment category	Relevant assessment criteria - applicable codes
036	Assessment category	self and code assessable development
	AND	
	4. the acceptable solutions of	
	the applicable codes are complied with.	
	Code assessable – if	Relevant Locality Code
	1. (a) using existing buildings	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	AND	Access and Parking Code (Ch. 6, Part 4, Div. 3)
	(b) exceeds 100m from a	Setbacks Code (Ch. 6, Part 4, Div. 4)
	residential zone	• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	AND	Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
	(c) excludes any ancillary	Landscape Design Code (Ch. 6, Part 4, Div. 7)
	hazardous and offensive industry component	
	AND	
	(d) the acceptable solutions of	
	the applicable codes for self	
	assessable development are not complied with	
	OR	
	2. (a) requiring a new building	
	AND	
	(b) excludes any ancillary	
	hazardous and offensive	
	industry component	
	OR	
	3. (a) less than 100m from residential <i>zone</i>	
	AND	
X	(b) excludes any ancillary	
	hazardous and offensive	
	industry component.	
	Impact assessable - if includes any ancillary hazardous and offensive	
	industry component.	
Hardware Shop	Code assessable – if located in	Relevant Locality Code
	Sub-Precinct GI-2 ³ .	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
~		• Access and Parking Code (Ch. 6, Part 4, Div. 3)
		• Setbacks Code (Ch. 6. Part 4, Div. 4)
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
	Impact assessable - if located	Landscape Design Code (Ch. 6, Part 4, Div. 7)
	outside Sub Precinct GI-2 ³	
Indoor	Code assessable – if	Relevant Locality Code
Entertainment and Sport	1. sport uses only	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
Sport	AND	Access and Parking Code (Ch. 6, Part 3, Div. 3)
	2. located in <i>Sub-Precinct</i> GI-2 ³ .	• Setbacks Code (Ch. 6, Part 4, Div. 4)
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
		Landscape Design Code (Ch. 6, Part 4, Div. 7)



	GENERAL INDUSTRY - TABLE 4.15		
	COLUMN 1 Use ²	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable codes for self and code assessable development
		Impact assessable – if	
		1. (a) sport uses only	
		AND	
		(b) located outside Sub- Precinct GI-2 ³	
		OR	
		2. entertainment uses.	
	Local Utilities	Self assessable - if the acceptable solutions of the applicable codes	Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code
		are complied with.	Access and Parking Code (Ch. 6, Part 4, Div. 3)
			Setbacks Code (Ch. 6, Part 4, Div. 4)
			• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Code assessable - if the acceptable solutions of the applicable codes for	Relevant Locality Code
		self assessable development are	 Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4)
		not complied with.	 Site Earthworks Code (Ch. 6, Part 4, Div. 5)
			 Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
	Non-Intensive	Self assessable - if the acceptable solutions of the applicable codes are complied with.	• Non-Intensive Animal Husbandry Code (Ch. 6, Part 1,
	Animal Husbandry		Div. 30)
			 Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code
			Advertising Signs Code (Ch. 6, Part 4, Div. 2)
			Access and Parking Code (Ch. 6, Part 4, Div. 3)
			Setbacks Code (Ch. 6, Part 4, Div. 4)
			Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Code assessable - if the acceptable solutions of the applicable codes for	Non-Intensive Animal Husbandry Code (Ch. 6, Part 1, Div. 30)
		self assessable development are	Relevant Locality Code
		not complied with.	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
			Access and Parking Code (Ch. 6, Part 4, Div. 3)
			Setbacks Code (Ch. 6, Part 4, Div. 4)
			Site Earthworks Code (Ch. 6, Part 4, Div. 5)
			Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
	Office	Code assessable - if located in Sub-precinct GI-2.	Relevant Locality Code
			Advertising Signs Code (Ch. 6, Part 4, Div. 2)
			 Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4)
			 Site Earthworks Code (Ch. 6, Part 4, Div. 4)
			 Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
			Landscape Design Code (Ch. 6, Part 4, Div. 7)
		Impact assessable - if located	
	Outdoor Sales	outside <i>Sub-precinct</i> GI-2. Self assessable - if the acceptable	Acceptable Solutions for the General Industry Zone of
		solutions of the applicable codes	the Relevant Locality Code
		are complied with.	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
			Access and Parking Code (Ch. 6, Part 4, Div. 3)
	*		• Setbacks Code (Ch. 6, Part 4, Div. 4)
			• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
			Landscape Design Code (Ch. 6, Part 4, Div. 7)



GENERAL INDUSTRY - TABLE 4.15		
COLUMN 1 Use ²	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable codes fo self and code assessable development
	Code assessable - if the acceptable solutions of the applicable codes for self assessable development are not complied with.	 Relevant Locality Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4)
		 Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6) Landscape Design Code (Ch. 6, Part 4, Div. 7)
Park	Self assessable - if the acceptable solutions of the applicable codes are complied with.	 Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4)
	Code assessable - if the acceptable	 Site Earthworks Code (Ch. 6, Part 4, Div. 5) Landscape Design Code (Ch. 6, Part 4, Div. 7) Relevant Locality Code
	solutions of the applicable codes for self assessable development are not complied with.	 Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
Public Utilities	Code assessable	 Landscape Design Code (Ch. 6, Part 4, Div. 7) <i>Relevant Locality</i> Code
		 Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
Recycling Depot	Self assessable - if the acceptable solutions of the applicable codes	 Landscape Design Code (Ch. 6, Part 4, Div. 7) Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code
C	are complied with.	 Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	Code assessable - if the acceptable solutions of the applicable codes for self assessable development are not complied with	 <i>Relevant Locality</i> Code Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4)
Road Purposes	not complied with.	 Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
Service Industry	Self assessable – if 1. using existing buildings	Acceptable Solutions AS3 and AS4 of the General Industry Zone of the <i>Relevant Locality</i> Code
	AND 2. the acceptable solutions of the applicable codes are complied with.	 Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3) Landscape Design Code (Ch. 6, Part 4, Div. 7)
	Code assessable – if 1. (a) using existing buildings AND	 Relevant Locality Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3)
	(b) the acceptable solutions of the applicable codes for self assessable development are not complied with	 Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
	OR 2. requiring a new building.	Landscape Design Code (Ch. 6, Part 4, Div. 7)



		GENERAL INDUS	TRY - TABLE 4.15
	COLUMN 1 Use ²	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable codes for self and code assessable development
	Showroom	Code assessable – if located in Sub-Precinct GI-2 ³ .	 <i>Relevant Locality</i> Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Impact assessable – if located	 Infrastructure Works Code (Ch. 6, Part 4, Div. 6) Landscape Design Code (Ch. 6, Part 4, Div. 7)
		outside Sub-Precinct GI-2 ³ .	
	Vehicle Sales	Self assessable - if 1. limited to the sale of <i>heavy</i> unbidge	Acceptable Solutions for the General Industry Zone of the <i>Relevant Locality</i> Code Advertising Signa Code (Ch. 6, Dart 4, Div. 2)
		vehicles AND 2. the acceptable solutions of the	 Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3) Setbacks Code (Ch. 6, Part 4, Div. 4)
		applicable codes are complied with.	 Site Earthworks Code (Ch. 6, Part 4, Div. 5) Landscape Design Code (Ch. 6, Part 4, Div. 7)
		Code assessable – if 1. (a) limited to the sale of <i>heavy</i> <i>vehicles</i>	 <i>Relevant Locality</i> Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3)
		AND (b) the acceptable solutions of the applicable codes for self	 Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
		assessable development are not complied with OR	 Landscape Design Code (Ch. 6, Part 4, Div. 7)
	X	 (a) limited to the sale of motor cars, motorcycles, <i>caravans</i>, or boats AND 	0
•	5	(b) located in <i>Sub-Precinct</i> Gl- 2 ³ .	
$\langle \rangle$		Impact assessable - if 1. limited to the sale of motor cars, motorcycles, <i>caravans</i> , or boats AND	
	Manchessee	2. located outside <i>Sub-Precinct</i> GI-2 ³ . Self assessable – if	
	Warehouse	1. using existing buildings AND	 Acceptable Solutions AS3 and AS4 of the General Industry Zone of the <i>Relevant Locality</i> Code Advertising Signs Code (Ch. 6, Part 4, Div. 2)
•	\bigcirc	2. the acceptable solutions of the applicable codes are complied with.	• Access and Parking Code (Ch. 6, Part 4, Div. 3)
		Code assessable – if 1. (a) using existing buildings AND	 <i>Relevant Locality</i> Code Advertising Signs Code (Ch. 6, Part 4, Div. 2) Access and Parking Code (Ch. 6, Part 4, Div. 3)
		 (b) the acceptable solutions of the applicable codes for self assessable development are not complied with OR 	 Setbacks Code (Ch. 6, Part 4, Div. 4) Site Earthworks Code (Ch. 6, Part 4, Div. 5) Infrastructure Works Code (Ch. 6, Part 4, Div. 6) Landscape Design Code (Ch. 6, Part 4, Div. 7)
		 requiring a new building. 	



GENERAL INDUSTRY - TABLE 4.15			
COLUMN 1 Use ²	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable codes for self and code assessable development	
All Other Defined and Undefined Uses	Impact assessable		

¹ Table 4.15 refers to material change of use and associated works undertaken at the same time as the material change of use. Also, see Planning Scheme Explanatory Notes giving examples that explain the type of development involved in different proposals.

² For defined uses see Chapter 7, Part 2, Use Definitions Schedule.

³ Sub-Precinct GI-2 is located in the Major Employment Centres Locality.