



## **CHAPTER 4 – ZONE ASSESSMENT TABLES**

## PART 11 URBAN VILLAGE ZONE ASSESSMENT TABLE

## Table 4.11:Assessment Categories and Relevant Assessment Criteria for the Urban Village Zone<br/>- Material Change of Use and Associated Works<sup>1</sup>

Note: Assessment categories may also be affected by overlays. See overlay maps to determine whether the land is affected. Also see Chapter 1, Part 1, Division 4, Section 4.8(3) explaining how the higher assessment category prevails.

Note: The level of assessment indicated within this assessment table may be affected by the Regulatory Provisions of the South East Queensland Regional Plan.

Note: Uses proposed on state land must be consistent with the purpose for which the land was allocated under the Land Act 1994. Consult the Department of Natural Resources and Mines.

URBAN VILLAGE - TABLE 4.11					
COLUMN 1 Use <sup>2</sup>	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable code for self and code assessable development			
Accommodation Units	Code Assessable – if part of a mixed use development.	<ul> <li>Accommodation Units Code (Ch. 6, Part 1, Div. 2)</li> <li><i>Relevant Locality Code</i></li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>			
Associated Unit	<ul> <li>mixed use development.</li> <li>Self assessable – if</li> <li>maximum GFA is 60m<sup>2</sup> (excluding roofed verandah) AND</li> <li>the acceptable solutions of the applicable codes are complied with.</li> </ul>	<ul> <li>Associated Unit Code (Ch. 6, Part 1, Div. 6)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>			
	Code assessable - if 1. maximum GFA is 60m <sup>2</sup> (excluding roofed verandah) AND 2. the acceptable solutions of the applicable codes for self assessable development are not complied with. Impact assessable - if GFA	<ul> <li>Associated Unit Code (Ch. 6, Part 1, Div. 6)</li> <li><i>Relevant Locality</i> Code</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>			
Bed and Breakfast Accommodation	exceeds 60m <sup>2</sup> (excluding roofed verandah). Self assessable - if 1. maximum of 1 bedroom AND 2. the acceptable solutions of the applicable codes are complied	<ul> <li>Bed and Breakfast Accommodation Code (Ch. 6, Part 1, Div. 7)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>			
	with. Code assessable - if 1. maximum of 1 bedroom AND 2. the acceptable solutions of the applicable codes for self assessable development are not complied with. Impact assessable - if more than 1 bodroom	<ul> <li>Bed and Breakfast Accommodation Code (Ch. 6, Part 1, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>			
Car Park	bedroom. Code assessable	Relevant Locality Code			



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COLUMN 1 Use <sup>2</sup>	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable code fo self and code assessable development
		<ul> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>
Caratakaria	Cada accordable	<ul> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
Caretaker's Residence	Code assessable	<ul> <li>Caretaker's Residence Code (Ch. 6, Part 1, Div. 9)</li> <li><i>Relevant Locality</i> Code</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>
Commercial Services	Self assessable – if 1. using existing buildings AND 2. the acceptable solutions of the applicable codes are complied with.	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	Code assessable – if 1. (a) using existing buildings AND (b) the acceptable solutions of the applicable codes for self assessable development are not complied with OR	<ul> <li>Relevant Locality Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
Community Facilities	2. requiring a new building. Code assessable	<ul> <li>Community Facilities Code (Ch. 6, Part 1, Div. 12)</li> <li><i>Relevant Locality</i> Code</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
Display Home	Code assessable – if 1. part of a mixed use development AND 2. does not occupy the ground floor. Impact assessable – if 1. pat part of a mixed use	<ul> <li>Detached House Code (Ch. 6, Part 1, Div. 15)</li> <li>Display Home Code (Ch. 6, Part 1, Div 17)</li> <li><i>Relevant Locality</i> Code</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>
	<ol> <li>not part of a mixed use development</li> <li>OR</li> <li>occupies the ground floor.</li> </ol>	Duploy Dwolling Code (Ch. 6, Part 1, Div. 10)
Duplex Dwelling	Code assessable	<ul> <li>Duplex Dwelling Code (Ch. 6, Part 1, Div. 19)</li> <li><i>Relevant Locality</i> Code</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>
Educational	Code assessable	Relevant Locality Code



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COLUMN 1 Use <sup>2</sup>	COLUMN 2	COLUMN 3
Use	Assessment category	Relevant assessment criteria - applicable code fo self and code assessable development
		Setbacks Code (Ch. 6, Part 4, Div. 4)
		<ul> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>
		<ul> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>
		Landscape Design Code (Ch. 6, Part 4, Div. 7)
Environmental Park	Self assessable - if the acceptable	<ul> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> </ul>
	solutions of the applicable codes are complied with.	Setbacks Code (Ch. 6, Part 4, Div. 4)
	are complied with.	<ul> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>
		<ul> <li>Landscaping Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
	Code assessable - if the	Relevant Locality Code
	acceptable solutions of the	<ul> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> </ul>
	applicable codes for self assessable development are not complied with.	Setbacks Code (Ch. 6, Part 4, Div. 4)
		Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		<ul> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>
		Landscaping Design Code (Ch. 6, Part 4, Div. 7)
Fast Food Delivery	Self assessable – if	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
Service	1. using existing buildings	
	AND	
	2. the acceptable solutions of the	
	applicable codes are complied with.	
	Code assessable – if	Relevant Locality Code
	1. (a) using existing buildings	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	AND	Access and Parking Code (Ch. 6, Part 4, Div. 2)
	(b) the acceptable solutions of	• Setbacks Code (Ch. 6, Part 4, Div. 4)
	the applicable codes for self	• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	assessable development	<ul> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>
	are not complied with <b>OR</b>	Landscape Design Code (Ch. 6, Part 4, Div. 7)
	2. requiring a new building.	
Food Outlet	Self assessable – if	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	1. using existing buildings	
	AND	
	2 excluding a drive through facility	
	AND	
	3. the acceptable solutions of the	
	applicable codes are complied	
	with.	
	Code assessable – if	Relevant Locality Code     Advartiging Signs Code (Ch. C. Part 4, Div. 0)
	1. (a) using existing buildings AND	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	(b) excluding a drive through	Access and Parking Code (Ch. 6, Part 4, Div. 3)     Sathaaka Code (Ch. 6, Part 4, Div. 4)
	facility	Setbacks Code (Ch. 6, Part 4, Div. 4)     Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	AND	Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	(c) the acceptable solutions of	<ul> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
	the applicable codes for self	- Lanuscape Design Coue (CII. 0, Fall 4, Div. $I$ )
	assessable development are not complied with	
	OR	
	2. (a) requiring a new building	
	AND	
	(b) excluding a drive through	
Ŧ	facility.	
	Impact assessable - if including a	
	drive through facility.	



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COLUMN 1	COLUMN 2	COLUMN 3		
Use <sup>2</sup>	Assessment category	Relevant assessment criteria - applicable code fo self and code assessable development		
Hardware Shop	Self assessable – if	Advertising Signs Code (Ch. 6, Part 4, Div. 2)		
	1. using existing buildings			
	AND			
	2. the acceptable solutions of the applicable codes are complied			
	with.			
-	Code assessable – if	Relevant Locality Code		
	1. (a) using existing buildings	Advertising Signs Code (Ch. 6, Part 4, Div. 2)		
	AND	• Access and Parking Code (Ch. 6, Part 4, Div. 3)		
	(b) the acceptable solutions of	• Setbacks Code (Ch. 6, Part 4, Div. 4)		
	the applicable codes for self assessable development	<ul> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>		
	are not complied with	Infrastructure Works Code (Ch. 6, Part 4, Div. 6)		
	OR	Landscape Design Code (Ch. 6, Part 4, Div. 7)		
	2. requiring a new building.			
Hotel	Code assessable - if expansion of	Relevant Locality Code		
	existing <i>hotel</i> .	Advertising Signs Code (Ch. 6, Part 4, Div. 2)		
		Access and Parking Code (Ch. 6, Part 4, Div. 3)		
		• Setbacks Code (Ch. 6, Part 4, Div. 4)		
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)		
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)		
-		Landscape Design Code (Ch. 6, Part 4, Div. 7)		
	Impact assessable - if a new hotel.			
Indoor	Code assessable	Relevant Locality Code		
Entertainment and		Advertising Signs Code (Ch. 6, Part 4, Div. 2)		
Sport		Access and Parking Code (Ch. 6, Part 4, Div. 3)		
		• Setbacks Code (Ch. 6, Part 4, Div. 4)		
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)		
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)		
		Landscape Design Code (Ch. 6, Part 4, Div. 7)		
Local Utilities	Self assessable - if the acceptable	Access and Parking Code (Ch. 6, Part 4, Div. 3)		
	solutions of the applicable codes	• Setbacks Code (Ch. 6, Part 4, Div. 4)		
	are complied with.	<ul> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>		
	Code assessable - if the	Relevant Locality Code		
	acceptable solutions of the applicable codes for self assessable	<ul> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> </ul>		
	development are not complied with.	• Setbacks Code (Ch. 6, Part 4, Div. 4)		
		<ul><li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li><li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li></ul>		
	development are not complied with.	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>		
Low Density		<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> </ul>		
Multiple Dwelling	development are not complied with.	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> </ul>		
-	development are not complied with.	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> </ul>		
Multiple Dwelling	development are not complied with.	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> </ul>		
Multiple Dwelling	development are not complied with.	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> </ul>		
Multiple Dwelling	development are not complied with.	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>		
Multiple Dwelling	development are not complied with.	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 2)</li> <li>Access Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>		
Multiple Dwelling Units	Code assessable	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 2)</li> <li>Access Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>		
Multiple Dwelling	development are not complied with.	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 2)</li> <li>Access Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> </ul>		
Multiple Dwelling Units	Code assessable	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> </ul>		
Multiple Dwelling Units	Code assessable	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> </ul>		
Multiple Dwelling Units	Code assessable	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 4, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 2)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 7)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> </ul>		
Multiple Dwelling Units	Code assessable	<ul> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> </ul>		



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COLUMN 1 Use <sup>2</sup>	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable code for self and code assessable development
<i>Medium Density Multiple Dwelling Units</i>	Code assessable – if part of a mixed use development.	<ul> <li>Multiple Dwelling Units Code (Ch. 6, Part 1, Div. 29)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>
	Impact assessable – if not part of a	<ul> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
Motel	mixed use development. Code assessable	<ul> <li>Motel Code (Ch. 6, Part 1, Div. 28)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
Office	Self assessable – if 1. using existing buildings AND 2. the acceptable solutions of the applicable codes are complied with.	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	Code assessable – if 1. (a) using existing buildings AND (b) the acceptable solutions of the applicable codes for self assessable development are not complied with OR 2. requiring a new building.	<ul> <li>Relevant Locality Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 5)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
Park	Self assessable - if the acceptable solutions of the applicable codes are complied with. Code assessable - if the acceptable solutions of the applicable codes for self assessable development are not complied with.	<ul> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>
Radio Station	Code assessable	<ul> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 5)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
Recycling Depot	Self assessable - if the acceptable solutions of the applicable codes are complied with.	<ul> <li>Access and Parking Code (Ch. 6, Part 4, Div. 7)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>



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	URBAN VILLA	GE - TABLE 4.11
COLUMN 1	COLUMN 2	COLUMN 3
Use <sup>2</sup>	Assessment category	Relevant assessment criteria - applicable code for self and code assessable development
	Code assessable - if the	Relevant Locality Code
	acceptable solutions of the applicable codes for self assessable	Access and Parking Code (Ch. 6, Part 4, Div. 3)
	development are not complied with.	Setbacks Code (Ch. 6, Part 4, Div. 4)
		Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
Retail Nursery	Self assessable – if	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	<ol> <li>using existing buildings AND</li> </ol>	• Access and Parking Code (Ch. 6, Part 4, Div. 3)
	2. the acceptable solutions of the applicable codes are complied	
-	with.	Belaverat Levelity Onde
	Code assessable – if	Relevant Locality Code     Advartising Signs Code (Ch. C. Bart 4, Div. 0)
	1. (a) using existing buildings AND	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	(b) the acceptable solutions of	• Access and Parking Code (Ch. 6, Part 4, Div. 3)
	the applicable codes for self	• Setbacks Code (Ch. 6, Part 4, Div. 4)
	assessable development	• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	are not complied with	Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
	OR	• Landscape Design Code (Ch. 6, Part 4, Div. 7)
Detinent and Mill	2. requiring a new building.	
Retirement Village	Code assessable	Retirement Village Code (Ch. 6, Part 1, Div. 33)
		Relevant Locality Code
		Advertising Signs Code (Ch. 6, Part 4, Div. 2)
		• Access and Parking Code (Ch. 6, Part 4, Div. 3)
		• Setbacks Code (Ch. 6, Part 4, Div. 4)
		• Site Earthworks Code (Ch. 6, Part 4, Div. 5)
		• Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
Road Purposes	Exempt	Landscape Design Code (Ch. 6, Part 4, Div. 7)
Shop	Self assessable – if	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	1. using existing buildings	
	2. the acceptable solutions of the	
	applicable codes are complied	
	with.	
	Code assessable – if 1. (a) using existing buildings	Relevant Locality Code     Advartiging Signa Code (Ch. 6, Part 4, Div. 2)
	AND	Advertising Signs Code (Ch. 6, Part 4, Div. 2)
	(b) the acceptable solutions of	Access and Parking Code (Ch. 6, Part 4, Div. 3)     Sathaaka Code (Ch. 6, Part 4, Div. 4)
	the applicable codes for self	Setbacks Code (Ch. 6, Part 4, Div. 4)     Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	assessable development	Site Earthworks Code (Ch. 6, Part 4, Div. 5)
	are not complied with	• Infrastructure Works Code (Ch. 6, Part 4, Div. 6)
		I ● Landecano Docian Codo (Ch & Port 4 Div 7)
	OR	• Landscape Design Code (Ch. 6, Part 4, Div. 7)
Showroom	2. requiring a new building.	
Showroom		Relevant Locality Code
Showroom	2. requiring a new building.	<ul> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> </ul>
Showroom	2. requiring a new building.	<ul> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> </ul>
Showroom	2. requiring a new building.	<ul> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> </ul>
Showroom	2. requiring a new building.	<ul> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> </ul>
Showroom	2. requiring a new building.	<ul> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> </ul>
$\langle \rangle$	2. requiring a new building. Code assessable	<ul> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>
Showroom Vehicle Sales	<ol> <li>requiring a new building.</li> <li>Code assessable</li> <li>Code assessable – if expansion of</li> </ol>	<ul> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> </ul>
$\langle \rangle$	2. requiring a new building. Code assessable	<ul> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> </ul>
$\langle \rangle$	<ol> <li>requiring a new building.</li> <li>Code assessable</li> <li>Code assessable – if expansion of</li> </ol>	<ul> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> <li><i>Relevant Locality</i> Code</li> </ul>



URBAN VILLAGE - TABLE 4.11			
COLUMN 1 Use <sup>3</sup>	COLUMN 2 Assessment category	COLUMN 3 Relevant assessment criteria - applicable code for self and code assessable development	
	Impact assessable – if a new vehicle sales.	<ul> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>	
Veterinary Clinic	Self assessable – if 1. using existing buildings AND 2. the acceptable solutions of the applicable codes are complied with.	<ul> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> </ul>	
	Code assessable – if 1. (a) using existing buildings AND (b) the acceptable solutions of the applicable codes for self assessable development are not complied with OR 2. requiring a new building.	<ul> <li>Veterinary Clinic Code (Ch. 6, Part 1, Div. 38)</li> <li><i>Relevant Locality</i> Code</li> <li>Advertising Signs Code (Ch. 6, Part 4, Div. 2)</li> <li>Access and Parking Code (Ch. 6, Part 4, Div. 3)</li> <li>Setbacks Code (Ch. 6, Part 4, Div. 4)</li> <li>Site Earthworks Code (Ch. 6, Part 4, Div. 5)</li> <li>Infrastructure Works Code (Ch. 6, Part 4, Div. 6)</li> <li>Landscape Design Code (Ch. 6, Part 4, Div. 7)</li> </ul>	
All Other Defined and Undefined Uses	Impact assessable		

<sup>1</sup> Table 4.11	refers to material	change of use and	associated worl	ks undertaken a	at the same tir	me as the mater	ial change of use.	Also,
see Plannir	ng Scheme Explai	natory Notes giving	examples that e	xplain the type	of developmer	nt involved in diff	erent proposals.	

<sup>&</sup>lt;sup>2</sup> For defined uses see Chapter 7, Part 2, Use Definitions Schedule.

<sup>&</sup>lt;sup>3</sup> For defined uses see Chapter 7, Part 2, Use Definitions Schedule.