

INF RIVER

### **CHAPTER 3 - LOCALITIES**

Note: The minimum lot sizes in this code may be affected by the Regulatory Provisions of the South East Queensland Regional Plan.

### PART 10 MOUNTAIN SUMMIT AND FORESTS LOCALITY

#### Division 1 General Provisions for the Mountain Summit and Forests Locality

#### 1.1 Mountain Summit and Forests Locality Code

The following provisions comprise the Mountain Summit and Forests Locality Code:-

- (1) compliance with the Mountain Summit and Forests Locality Code (Section 1.2);
- (2) overall outcomes for the Mountain Summit and Forests Locality, including overall outcomes for each *zone* in the *locality* (Division 2);
- (3) specific outcomes and probable solutions for Mountain Summit and Forests Locality (Division 3); and
- (4) specific outcomes and acceptable/probable solutions for each *zone* in the Mountain Summit and Forests Locality (Divisions 4 11).

### 1.2 Compliance with Mountain Summit and Forests Locality Code

Development that is consistent with the following complies with the Mountain Summit and Forests Locality Code:-

- (1) for self assessable development:-
  - (a) the acceptable solutions for the relevant *zone*; and
- (2) for assessable development:-
  - (a) the specific outcomes for the *locality* in Division 3; and
  - (b) the specific outcomes for the relevant *zone*.

### Division 2 Overall Outcomes for the Mountain Summit and Forests Locality

2.1 The overall outcomes are the purpose of the Mountain Summit and Forests Locality Code.

#### 2.2 Overall Outcomes Sought for the Mountain Summit and Forests Locality

The overall outcomes for the Mountain Summit and Forests Locality are the following:-

- (1) The *locality* provides visual relief and a dominant green backdrop to the more urbanised areas of the *Shire*;
- (2) The visual character of the regionally significant scenic values of the *locality* including major landscape features, views, lookouts and vistas are retained;
- (3) The amenity, visual character, scale, role and size of the hamlet areas are retained;
- A diverse range of passive recreational opportunities for residents of the urban areas and visitors are provided;
- (5) Tourist facilities and accommodation are low key, low impact and are compatible with the conservation and scenic values of the *locality*;
- (6) Development achieves a high standard of amenity for residence and neighbours and maintains or enhances the vegetated, low intensive built and mountain character of the *locality*; and
- (7) The form and nature of development is compatible with and recognises the key characteristics of the *locality* including:-
  - (a) the limited services intent;
  - (b) extensive ecologically significant and sensitive areas;
  - (c) its location at the head waters of the South Pine River, Cedar Creek, Stony Creek, Dawson Creek, Samford Creek, Dry Creek, Kedron Brook, Albany Creek, Sandy Creek, Bergin Creek and One Mile Creek;
  - (d) its function as a significant local, *Shire* and regional scenic resource;
  - (e) its role in the preservation of biodiversity;
  - (f) the proximity to protected areas;
  - (g) its location within an area of high bushfire risk; and
  - (h) steep slopes.

#### Overall Outcomes Sought for the Residential A Zone

The overall outcomes for the Residential A zone are the following:-

- (1) Detached houses on single house lots are the predominant form of development;
- (2) Higher density forms of residential development do not occur in this zone;
- (3) Non-residential land uses are only established in exceptional circumstances where residential character and amenity are maintained, the uses performed are allied to and compatible with the residential area and the uses do not undermine the viability of local centres;
- (4) Development is of a scale, size and bulk that is appropriate for the lot and compatible with the surrounding residential development; and
- (5) The layout, density and size of lots in reconfiguring a lot development is compatible with and responds to constraints such as bush fire risk, waste disposal, provision of on *site* water supply and significant values such as scenic amenity and conservation.

#### 2.4 Overall Outcomes Sought for the Special Residential Zone

The overall outcomes for the Special Residential zone are the following:-

- (1) Low density residential development in the form of *detached houses* on large residential lots is the predominant form of development;
- (2) Non-residential land uses are only established in exceptional circumstances where residential amenity is maintained, the use performed is allied to and compatible with the residential area and the uses do not undermine the viability of local centres;
- (3) The form and nature of development is compatible with development on adjacent land and reflects the conservation values of any adjacent Conservation zoned land;
- (4) Development is of a scale, size and bulk that is appropriate for the lot and compatible with the surrounding residential development; and
- (5) High density forms of residential development do not occur in this *zone*.

#### 2.5 Overall Outcomes Sought for the Local Business Zone

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The overall outcomes for the Local Business zone are the following:-

- (1) Development consolidates and reinforces the hamlets as the community and commercial service centre for the surrounding residential areas;
- (2) New business development is designed, located and of a scale that enhances the streetscape and the Mt Nebo and Mt Glorious hamlet character;
- (3) A range of small scale local shopping facilities, *food outlets* and commercial activities that serve the needs of local residents, tourists and visitors are provided;
- (4) Building height, bulk and location and hours of operations minimise impacts on the amenity of surrounding properties and the streetscape; and
- (5) Landscaping and car parking provide a high standard of visual amenity and accommodate traffic generation associated with the use.

#### 2.6 Overall Outcomes Sought for the Rural Zone

The overall outcomes for the Rural zone are the following:-

- (1) Land use and development occurs in a manner that substantially retains the natural state of Rural zoned land;
- (2) Land extensive or intensive rural uses which result in the degradation of significant conservation or scenic values do not occur;
- (3) Detached dwellings are the predominant form of residential development and higher density forms of residential development do not occur;
- (4) The nature, scale and intensity of development is consistent with the non-intensive rural character of the *zone* and does not negatively impact upon the character or amenity; and
- (5) Further fragmentation of rural land holdings at densities greater than specified does not occur.

#### 2.7 Overall Outcomes Sought for the Conservation Zone

The overall outcomes for the Conservation zone are the following:-

- (1) Areas of significant environmental and scenic value are conserved;
- (2) The nature, scale and intensity of development is appropriate to the low key, low intensity, recreational, educational and environmental character and function of Conservation zoned land;
- (3) The amenity of vegetated and undeveloped areas providing visual relief and green backdrops is maintained; and
- (4) Development maintains high levels of amenity and safety for neighbours and enhances streetscape character.

#### 2.8 Overall Outcomes Sought for the Park and Open Space Zone

The overall outcomes for the Park and Open Space zone are the following:-

- (1) A range of passive and open air recreational facilities are provided for the use of the public;
- (2) Development is consistent with the non-intensive open space character of the zone;
- (3) The amenity of Park and Open Space zoned land in providing visual relief and green space is retained and enhanced;
- (4) Existing vegetation communities and the wildlife they support are retained where ever practical;
- (5) The role of Park and Open Space zoned land in accommodating major flood events is not diminished; and
- (6) Development is of a scale, size and bulk that is appropriate for the lot and compatible with the surrounding development.

#### 2.9 Overall Outcomes Sought for the Special Facilities Zone

The overall outcomes for the Special Facilities zone are the following:-

- (1) Development approved prior to commencement of this *planning scheme* is accommodated and undertaken in accordance with any existing approval; and
- (2) Development that is allied to and compatible with the existing use of the *site* is accommodated where it is compatible with the amenity and character of surrounding areas.



#### 2.10 Overall Outcomes Sought for the Special Purposes Zone

The overall outcomes for the Special Purposes zone are the following:-

- (1) Arange of community and public uses, provided by Local, State or Commonwealth Government or their agents, for the needs of the neighbourhood or district are developed; and
- (2) Development is compatible with the amenity and character of surrounding areas.



## Division 3 Specific Outcomes and Probable Solutions for Mountain Summit and Forests Locality

## 3.1 Assessment Criteria for Assessable Development in the Mountain Summit and Forests Locality

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	MOUNTAIN SUMMIT AND FORESTS LOCALITY		
	Specific Outcomes For Assessable Development	Probable Solutions	
	Relationship Between Land Uses Within Localities		
	<b>SO 1</b> Mt Nebo and Mt Glorious hamlets <sup>1</sup> are retained as the nucleus for the co-location of non-residential uses in the <i>locality</i> .	PS 1 No solution provided.	
	<b>SO 2</b> Tourist style facilities catering for visitors attracted to the <i>locality's</i> protected areas are accommodated.	PS 2 No solution provided.	
	<b>SO 3</b> Development is designed and located to continue the network of public links and pathways providing access to facilities and services in adjoining localities and between land uses in the <i>locality</i> .	PS 3 No solution provided.	
	<b>SO 4</b> Protected areas are retained for regionally significant scientific, conservation and recreational purposes.	PS 4 No solution provided.	
	<b>SO 5</b> Rural areas provide for forest lifestyle, low key tourist accommodation, conservation and low intensity agricultural purposes.	PS 5 No solution provided.	
	Effects of Land Use and Development		
-	<b>SO 6</b> Effective measures to protect the surrounding area's important environmental values from the adverse effects of:-	PS 6 No solution provided.	
	<ol> <li>building and other <i>site</i> works;</li> <li>filling and/or excavation;</li> </ol>		
	(3) clearing;		
	(4) weed infestation;		
	(5) stormwater runoff (during and after construction);		
	(6) waste disposal;		
	(7) erosion and sedimentation;		
	(8) changes in surface drainage patterns; and		
	(9) fire risks		
	are incorporated into the design, construction and operation of the land uses and developments.		
	<b>SO</b> 7 Non-residential buildings are designed and sited to integrate with the natural features of the <i>site</i> and contribute to	<b>PS 7</b> The following photographs illustrate examples of facades, roof lines, materials, display windows and	
	the reinforcement of the hamlet character.	building designs that integrate with natural features and will contribute to reinforcing the hamlet character.	
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MOUNTAIN SUMMIT AND F	FORESTS LOCALITY
Specific Outcomes For Assessable Development	Probable Solutions
<ul> <li>SO 8 Road alignment and construction accommodates as far as possible the conservation of naturally occurring features including:-</li> <li>(1) vegetation – ground cover, mature trees of significant species, significant habitat;</li> </ul>	PS 8 No solution provided.
(2) <i>waterways</i> ; and	
<ul> <li>(3) rocky outcrops.</li> <li>SO 9 Land use and development is designed and located to avoid the removal of trees particularly on the escarpments of Mt Nebo and Mt Glorious.</li> </ul>	PS 9 No solution provided.
<b>SO 10</b> New tourist style facilities, arts and craft outlets, refreshment services and other visitor orientated facilities are provided only:-	<b>PS 10</b> No solution provided.
<ol> <li>to serve a demonstrated need;</li> <li>at or near a nucleus of non-residential land use;</li> </ol>	
(3) where the visual impact will be minimal; and	
(4) where the residential amenity of the area is not adversely affected, particularly by the impact of traffic generation and car parking facilities.	
<b>SO 11</b> The scale, density and character of development is in keeping with the existing and likely future development of the surrounding area and the adverse impacts of intrusive uses, noise and through-traffic are minimised.	<b>PS 11</b> No solution provided.
<b>SO 12</b> Development achieves a high level of visual amenity at the interface between residential areas and business activities.	PS 12 No solution provided.
<b>SO 13</b> Incompatible development within the <i>locality</i> provides adequate setbacks, buffering and landscaping to minimise the impact of development and loss of residential amenity.	PS 13 No solution provided.
Additional Requirements for Hamlets (see Outcome Map	
<b>SO 14</b> Hamlets provide nodal locations for small scale <i>shops</i> and commercial developments which serve the local needs of the residents.	PS 14 No solution provided.
<b>SO 15</b> Hamlets provide nodal locations for tourist style facilities, art and craft outlets, <i>food outlets</i> and the like.	<b>PS 15</b> No solution provided.



MOUNTAIN SUMMIT AND FORESTS LOCALITY			
Specific Outcomes For Assessable Development	Probable Solutions		
<b>SO 16</b> New development is of a scale and intensity that is consistent with the hamlets':-	PS 16 No solution provided.		
(1) role and function as a local low key service centre for residents and visitors; and			
(2) location within an area of regional conservation and scenic value.			
Location of Building Envelopes			
<b>SO 17</b> Building envelopes are positioned to reduce impacts on natural features having regard to:-	PS 17 No solution provided.		
(1) slope;			
(2) fauna and flora;			
(3) effluent disposal;			
(4) erosion; and			
(5) landscape character.			
Stormwater Management			
<b>SO 18</b> <i>Site</i> layout and design minimises adverse impacts of stormwater across a <i>site</i> on waterways and on adjacent and downstream habitats by:-	PS 18 No solution provided.		
<ol> <li>maximising rainfall infiltration by minimising sealed areas subject to the need to control siltation and runoff from areas such as driveways;</li> </ol>			
(2) minimising channelled flow; and			
(3) incorporating velocity minimisation devices, scour protection and sediment control devices where concentration of flow is unavoidable.			
Fire Protection Measures			
<b>SO 19</b> New development is designed, located and managed to reduce bushfire risk and facilitate fire fighting activities.	PS 19 No solution provided.		
Infrastructure			
<b>SO 20</b> Infrastructure, including <i>public utilities</i> and <i>major telecommunication facilities</i> , is designed and located to avoid detrimental impacts on the visual quality and environmental values, character and amenity of adjacent:-	PS 20 No solution provided.		
(1) Conservation zoned land; and			
(2) land of environmental significance.			



## Division 4 Specific Outcomes and Acceptable/Probable Solutions for the Residential A Zone

#### 4.1 Assessment Criteria for Self Assessable Development in the Residential A Zone

#### Acceptable Solutions for Self Assessable Development – Residential A Zone

Site Co	over
AS 1 site con	For all development other than a single <i>detached house</i> and associated <i>outbuildings</i> on a single <i>lot</i> , maximum <i>verage</i> is 50%.

#### **Residential Character and Infrastructure Services**

AS 2 One *detached house* is located on each lot.

#### 4.2 Assessment Criteria for Assessable Development in the Residential A Zone

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Specific Outcomes for Assessable Development			Probable Solutions	
Cor	nsistent and Inconsistent Uses			
SO with zone	the applicable codes and are located in the Residential A	PS 1	No solution provided.	
(1)	Associated Unit - if maximum GFA is 60m <sup>2</sup> (excluding roofed verandah)			
(2)	Bed and Breakfast Accommodation - if maximum of 1 bedroom			
(3)	<b>Detached House</b> – if maximum of 1 <b>detached house</b> on a lot			
(4)	Display Home			
(5)	Environmental Park			
(6)	Estate Sales Office			
(7)	Home Business - if maximum area <sup>2</sup> is 30m <sup>2</sup> is fully enclosed in a building and excluding the hire of a tennis court			
(8)	Local Utilities			
(9)	Park			
SO : loca	2 The following uses are inconsistent uses and are not ted in the Residential A zone:-	PS 2	No solution provided.	
(1)	Accommodation Units			
(2)	Adult Product Shop			
(3)	Agriculture			
(4)	Airstrip			
(5)	Animal Accommodation			
(6)	Aquaculture			
(7)	<b>Associated Unit</b> – if maximum <b>GFA</b> exceeds 60m <sup>2</sup> (excluding roofed verandah)			
(8)	Bulk Garden Supplies			
(9)	Camping Grounds			
(10)	Car Depot			
(11)	Car Park			
(12)	Caravan/Transportable Home Park			
(13)	Caretaker's Residence			
(14)	Cattery			
(15)	Cemetery			
(16)	Child Care Centre			
(17)	Commercial Services			
(18)	Community Facilities			
(19)	Concrete Batching Plant			
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	RESIDENT	AL A ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	(20) Contractor's Depot	
	(21) Crematorium	
	(22) <b>Dairy</b>	
	(23) Detached House – if more than 1 detached house of a lot	
	(24) Domestic Storage	·
	(25) Duplex Dwelling	
	(26) Educational Establishment	
	(27) Extractive Industry	
	(28) Farm Forestry	
	(29) Fast Food Delivery Service	
	(30) Food Outlet	
	(31) Funeral Parlour	
	(32) General Industry	
	(33) Hardware Shop	
	(34) Hazardous and Offensive Industry	
	(35) High Density Multiple Dwelling Units	
	(36) Hospital	
	(37) Hotel	
	(38) Indoor Entertainment and Sport	
	(39) Infill Housing	
	<ul><li>(40) Institution</li><li>(41) Intensive Animal Husbandry</li></ul>	
	(41) Intensive Annual Husbandry (42) Kennels	
	(43) Low Density Multiple Dwelling Units	
	(44) Major Telecommunication Facility	
	(45) <i>Market</i>	
	(46) Medium Density Multiple Dwelling Units	
	(47) Motel	
	(48) Motor Sport	
•	(49) Night Club	
	(50) Non-Intensive Animal Husbandry	
	(51) Office	
	(52) Outdoor Recreation	
	(53) Outdoor Sales	
	(54) Passenger Terminal	
	(55) Pensioner Units	
	(56) Place of Worship	
	<ul><li>(57) Radio Station</li><li>(58) Recycling Depot</li></ul>	
	(59) Retail Nursery	
	(60) Retirement Village	
	(61) Rural Industry	
	(62) Salvage Yard	
	(63) Service Industry	
	(64) Service Station	
	(65) Shooting	
	(66) <b>Shop</b>	
	(67) Showroom	
	(68) Simulated Conflict	
	(69) Special Use	



	RESIDENTIA	L A ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	<ul> <li>(70) Stock Sales Yard</li> <li>(71) Tourist Cabins</li> <li>(72) Vehicle Sales</li> </ul>	
	(73) Veterinary Clinic	
	(74) Veterinary Hospital	
	(75) Warehouse	
	Reconfiguring of Lots           SO 3         Reconfiguration to create additional lots does not	PS 3 No solution provided.
	<b>SO 3</b> Reconfiguration to create additional lots does not result in any lots with an area less than 2000m <sup>2</sup> .	PS 3 No solution provided.
	Site Cover	
	SO 4 Maximum <i>site coverage</i> is 50%.	PS 4 Maximum site coverage is 50%.
	Built Form	
	<ul> <li>SO 5 Building height, length and location:-</li> <li>(1) are compatible with the low scale residential nature of the area;</li> <li>(2) minimize and additionantly and head to be an additional scale of the area;</li> </ul>	PS 5 No solution provided.
	<ul> <li>(2) minimises overlooking and overshadowing;</li> <li>(3) maintains privacy; and</li> <li>(4) does not cause significant loss of amenity to neighbouring residents.</li> </ul>	
	Streetscape	
	<b>SO 6</b> The density, design, scale and visual appearance of buildings:-	PS 6 No solution provided.
	(1) is compatible with and enhances the existing streetscape; and	50
	(2) does not compromise the predominantly detached housing character of the area.	
	Traffic, Access and Car Parking	
	<b>SO 7</b> Traffic generated by the use of the <i>site</i> and access to the <i>site</i> does not adversely affect existing traffic patterns, safety or residential amenity.	PS 7 No solution provided.
•	<b>SO 8</b> Car parking facilities do not dominate the development or street frontage.	PS 8 No solution provided.
	<b>SO 9</b> Development does not result in on-street parking congestion.	PS 9 No solution provided.
	Building Setback	
	<ul> <li>SO 10 Building setbacks:-</li> <li>(1) are consistent with the building line for residential development on adjoining land;</li> </ul>	<b>PS 10</b> No solution provided.
	<ul><li>(2) are compatible with the existing streetscape; and</li><li>(3) do not compromise the amenity of the surrounding</li></ul>	
	residential lots.	
	Amenity SO 11 Land use and development does not interfere with	PS 11 No solution provided.
	the amenity of the area by reason of dust, smoke, soot, ash, odour, glare, lighting or other emissions.	
	<b>SO 12</b> The adverse effects of development are contained within <i>sites</i> to the extent practicable to avoid spillage of effects across boundaries and undue detrimental impact on neighbouring properties.	PS 12 No solution provided.
	Advertising Signage	
	<b>SO 13</b> The proposed height, area and number of signs is appropriate to the size, nature and location of the development.	PS 13 No solution provided.

	RESIDENTIA	L A ZONE	
	Specific Outcomes for Assessable Development	Probable Solutions	
	ADDITIONAL OUTCOMES FOR NON-RESIDENTIAL DEV	/ELOPMENT	
	Nature of Non-Residential Development		
	<b>SO 14</b> Non-residential development is compatible with the residential nature and character of the area.	PS 14 No solution provided.	
	Preferred Location of Non-Residential Development		
	<b>SO 15</b> Non-residential development is appropriately located with minimal impact and loss of residential amenity from the operation of the use including the introduction of traffic and the parking of cars.	PS 15 No solution provided.	
	Height of Non-Residential Buildings		
	<ul> <li>SO 16 The height of non-residential buildings:-</li> <li>(1) is consistent with the prevailing residential building scale and bulk in the surrounding area;</li> </ul>	PS 16 No solution provided.	
	<ul><li>(2) does not have a detrimental impact on the character of the residential area;</li></ul>		
	<ul> <li>(3) does not overshadow surrounding residential lots;</li> <li>(4) minimises the potential for overlooking; and</li> <li>(5) maintains privacy of surrounding lots</li> </ul>		
	Intensity of Non-Residential Uses		
	<b>SO 17</b> The intensity of the non-residential use in terms of the number of staff and clients is appropriate and minimises the impact on residential amenity.	PS 17 No solution provided.	
	<b>Operating Hours of Non-Residential Uses</b>		
	<b>SO 18</b> The operating hours of non-residential development are appropriate and minimise the impact on residential amenity.	<b>PS 18</b> Non-residential uses do not operate after 10pm or before 7am on the following day.	
	Noise from Non-Residential Development		
	<b>SO 19</b> Non-residential uses are operated in a manner that does not detrimentally impact the amenity of surrounding <i>sites</i> in terms of noise generation.	<b>PS 19</b> Noise created from the non-residential use does not exceed the background noise level at the boundaries of the <i>site</i> between the hours of 10pm and 7am.	
•	Buffers and Screening for Non-Residential Developmer	uts	
$\mathbf{X}$	<b>SO 20</b> An effective screen/buffer is provided and maintained between non-residential and residential development to minimise the impact of non-residential development on surrounding residential areas. The screen buffer is residential in scale and appearance and is constructed of materials	<ul> <li>PS 20 Where a <i>site</i> adjoins land <i>zoned</i> for residential purposes:-</li> <li>(1) a 5m wide landscaped buffer strip is provided and maintained along the common boundary.</li> </ul>	
	compatible with the character and amenity of the surrounding residential area.	AND (2) a 2m high solid fence is erected and maintained along the entire length of side and rear boundaries of the <i>site</i> that adjoin land <i>zoned</i> for residential purposes.	
		AND	
		(3) fencing is constructed of materials such as colourbond, brick or timber.	
	Frontage Landscaped Buffers for Non-Residential Developments		
	<b>SO 21</b> Non-residential development is landscaped to minimise the impact of the development on the residential streetscape.	<ul> <li>PS 21.1 (1) If the <i>site</i> is located opposite land <i>zoned</i> for residential purposes, a 3m wide landscape buffer is provided and maintained along the front boundary of the <i>site</i>.</li> <li>OR</li> </ul>	
		<ul> <li>(2) If the <i>site</i> is not located opposite land <i>zoned</i> for residential purposes, a 2m wide landscape buffer is provided and maintained along the front boundary of the <i>site</i>.</li> </ul>	



RESIDENTIAL A ZONE			
Specific Outcomes for Assessable Development	Probable Solutions		
	AND		
	<b>PS 21.2</b> If a screen fence is provided along the front boundary, the landscaping is located within the <i>site</i> and in front of the fence so as to be visible from the road.		
Impact of on-Residential Development on Amenity			
<b>SO 22</b> Buildings, <i>structures</i> , car parks, service and loading vehicle facilities, lighting, <i>site</i> access and other activities associated with non-residential uses are designed, located, screened and operated to protect the amenity of surrounding residential areas and the streetscape.	<b>PS 22.1</b> Non-residential uses are designed so that entries face the street, and service areas and driveways are not located on boundaries adjoining residential <i>zoned</i> land.		
	<b>PS 22.2</b> Walls facing land <i>zoned</i> for residential purposes are constructed of low maintenance solid masonry, concrete or brick and contain no openings other than solid doors.		
	AND		
	<b>PS 22.3</b> Non-residential buildings that can be seen from a boundary of the <i>site</i> adjoining land <i>zoned</i> for residential purposes have a residential appearance and scale in terms of roof shape, building materials and bulk. <b>AND</b>		
	<b>PS 22.4</b> Rubbish bin storage areas are enclosed and integrated in the design of the building or landscaped so they can not be seen from the street and adjoining land <i>zoned</i> for residential purposes.		
	AND		
	<b>PS 22.5</b> Where a non-residential use adjoins land <b>zoned</b> for residential purposes, air conditioning units, refrigeration units, rubbish bin storage and collection areas and any other noise generating activities are located more than 5m from the boundary.		
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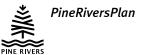


# Division 5 Specific Outcomes and Probable Solutions for the Special Residential Zone

### 5.1 Assessment Criteria for Assessable Development in the Special Residential Zone

[		SPECIAL F	RESIDENTIAL ZONE
	Sp	pecific Outcomes for Assessable Development	Probable Solutions
	Con	sistent and Inconsistent Uses	
		The following uses are consistent uses if complying the applicable codes and are located in the Special dential zone:-	PS 1 No solutions provided.
	(1)	<b>Associated Unit</b> - if maximum <b>GFA</b> is 60m <sup>2</sup> (excluding roofed verandah)	
	(2)	Bed and Breakfast Accommodation - if maximum of 1 bedroom	
	(3)	Detached House - if maximum of 1 detached house on a lot	
	(4)	Environmental Park	
	(5)	<b>Home Business</b> – if maximum area <sup>2</sup> is 30m <sup>2</sup> is fully enclosed in a building and excluding the hire of a tennis court	
	(6)	Local Utilities	
	(7)	Park	
	SO 2 not lo	2 The following uses are inconsistent uses and are bocated in the Special Residential zone:-	<b>PS 2</b> No solutions provided.
	(1)	Accommodation Units	
	(2)	Adult Product Shop	
		Agriculture	
		Airstrip	
	(5)	Animal Accommodation	
	(6)	Aquaculture	
	(7)	Associated Unit – if GFA exceeds 60m <sup>2</sup> (excluding roofed verandah)	
		Bulk Garden Supplies	
	(9)	Camping Grounds	
	(10)	Car Depot	
	(11)	Car Park	
	(12)	Caravan/Transportable Home Park	
	(13)	Cattery	
	(14)	Cemetery	
	(15)	Child Care Centre	
	(16)	Commercial Services	
	(17)	Community Facilities	
	(18)	Concrete Batching Plant	
	(19)	Contractor's Depot	
	(20)	Crematorium	
	(21)	Dairy	
4	(22)	Detached House - if more than 1 detached house on a lot	
		Domestic Storage	
		Display Home	
		Duplex Dwelling	
	( )	Educational Establishment	
	( )	Estate Sales Office	
		Extractive Industry	
		Farm Forestry	
	(30)	Fast Food Delivery Service	

SPECIAL F	RESIDENTIAL ZONE
Specific Outcomes for Assessable Development	Probable Solutions
(31) Food Outlet	
(32) Funeral Parlour	
(33) General Industry	
(34) Hardware Shop	
(35) Hazardous and Offensive Industry	
(36) High Density Multiple Dwelling Units	
(37) Hospital	
(38) <i>Hotel</i>	
(39) Indoor Entertainment and Sport	
(40) Infill Housing	
(41) Institution	
(42) Intensive Animal Husbandry	
(43) Kennels	
(44) Low Density Multiple Dwelling Units	
(45) Major Telecommunication Facility	
(46) <i>Market</i>	
(47) Medium Density Multiple Dwelling Units	
(48) <b>Motel</b>	
(49) Motor Sport	
(50) Night Club	
(51) Non-Intensive Animal Husbandry	
(52) Office	
(53) Outdoor Recreation	
(54) Outdoor Sales	
(55) <b>Passenger Terminal</b>	
(56) Pensioner Units	
(57) Place of Worship	
(58) Radio Station	
(59) Recycling Depot	
(60) Retail Nursery	
(61) Retirement Village	
(62) Rural Industry	
(63) Salvage Yard	
(64) Service Industry	
(65) Service Station	
(66) Shooting (67) Shop	
(67) Shop (68) Showroom	
(69) Simulated Conflict	
(03) Simulated Connect (70) Special Use	
(70) Special Ose (71) Stock Sales Yard	
(72) Tourist Cabins	
(72) Vehicle Sales	
(74) Veterinary Clinic	
(75) Veterinary Hospital	
(10) Verenouse	
Reconfiguring of Lots	
	PS 3 No solution provided.
<b>SO 3</b> Reconfiguring of lots does not increase the number or density of lots other than in accordance with the approved <i>plan of development</i> .	<b>PS 3</b> No solution provided.
plan of development.	



	SPECIAL F	RESIDENTIAL ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	Effects of Land Use and Development	
	<ul> <li>SO 4 The form, nature, design and location of development:-</li> <li>(1) protects the amenity of surrounding residential areas;</li> <li>(2) protects the conservation values of the <i>site</i>;</li> </ul>	PS 4 No solution is provided.
	<ul> <li>(2) protects the conservation values of the site,</li> <li>(3) recognises the valuable features and constraints of the site such as vegetated ridge lines and corridors, water courses, significant vegetation, visual prominence, landscape character, slope steepness and stability and distinctive topographic features; and</li> </ul>	
	(4) compliments the peaceful acreage lifestyle and relatively low density built character of the surrounding area.	55
	Built Form	
	<ul> <li>SO 5 Building height, length and location:-</li> <li>(1) are compatible with the low scale residential nature of the area;</li> <li>(2) minimises overlooking and overshadowing;</li> </ul>	PS 5 No solution provided.
	<ul> <li>(2) maintains privacy; and</li> <li>(4) does not cause significant loss of amenity to neighbouring residents.</li> </ul>	
	Streetscape	
	<b>SO 6</b> The density, design, scale and visual appearance of buildings:-	PS 6 No solution provided.
	<ul> <li>(1) is compatible with and enhances the existing streetscape; and</li> </ul>	
	(2) does not compromise the predominantly detached housing character of the area.	
	Traffic, Access and Car Parking	
	<b>SO 7</b> Traffic generated by the use of the <i>site</i> and access to the <i>site</i> does not adversely affect existing traffic patterns, safety or residential amenity.	PS 7 No solution provided.
	<b>SO 8</b> Car parking facilities do not dominate the development or street frontage.	PS 8 No solution provided.
	<b>SO 9</b> Development does not result in on-street parking congestion.	<b>PS 9</b> No solution provided.
	Building Setback	
	SO 10 Building setbacks:-	PS 10 No solution provided.
	<ol> <li>are consistent with the building line for residential development on adjoining land;</li> <li>are compatible with the existing streetscape; and</li> </ol>	
	<ul><li>(2) are compatible with the existing streetscape; and</li><li>(3) do not compromise the amenity of the surrounding residential lots.</li></ul>	
	Amenity	
	<b>SO 11</b> Land use and development does not interfere with the amenity of the area by reason of dust, smoke, soot, ash, odour, glare, lighting or other emissions.	PS 11 No solution provided.
	<b>SO 12</b> The adverse effects of development are contained within <i>sites</i> to the extent practicable to avoid spillage of effects across boundaries and undue detrimental impact on neighbouring properties.	PS 12 No solution provided.
	Advertising Signage	
	<b>SO 13</b> The proposed height, area and number of signs is appropriate to the size, nature and location of the development.	PS 13 No solution provided.

	SPECIAL F	RESIDENTIAL ZONE	
	Specific Outcomes for Assessable Development	Probable Solutions	
	ADDITIONAL OUTCOMES FOR NON-RESIDENTIAL DE	EVELOPMENT	
	Nature of Non-Residential Development		
	<b>SO 14</b> Non-residential development is compatible with the residential nature and character of the area.	PS 14 No solution provided.	
	Preferred Location of Non-Residential Development		
	<b>SO 15</b> Non-residential development is appropriately located with minimal impact and loss of residential amenity from the operation of the use including the introduction of traffic and the parking of cars.	PS 15 No solution provided.	
	Height of Non-Residential Buildings		
	SO 16 The height of non-residential buildings:-	PS 16 No solution provided.	
	<ol> <li>is consistent with the prevailing residential building scale and bulk in the surrounding area;</li> </ol>		
	<ul> <li>does not have a detrimental impact on the character of the residential area;</li> </ul>		
	<ul><li>(3) does not overshadow surrounding residential lots;</li><li>(4) minimises the potential for overlooking; and</li></ul>		
	(5) maintains privacy of surrounding lots.		
	Intensity of Non-Residential Uses		
	<b>SO 17</b> The intensity of the non-residential use in terms of the number of staff and clients is appropriate and minimises the impact on residential amenity.	PS 17 No solution provided.	
	<b>Operating Hours of Non-Residential Uses</b>		
	<b>SO 18</b> The operating hours of non-residential development are appropriate and minimise the impact on residential amenity.	<b>PS 18</b> Non-residential uses do not operate after 10pm or before 7am on the following day.	
	Noise from Non-Residential Development		
	<b>SO 19</b> Non-residential uses are operated in a manner that does not detrimentally impact the amenity of surrounding <i>sites</i> in terms of noise generation.	<b>PS 19</b> Noise created from the non-residential use does not exceed the background noise level at the boundaries of the <i>site</i> between the hours of 10pm and 7am.	
•	Buffers and Screening for Non-Residential Developme	ents	
	SO 20 An effective screen/buffer is provided and	PS 20 Where a <i>site</i> adjoins land <i>zoned</i> for residential	
$\sim$	maintained between non-residential and residential development to minimise the impact of non-residential development on surrounding residential areas. The screen buffer is residential in scale and appearance and is constructed of materials compatible with the character and	<ul> <li>purposes:-</li> <li>(1) a 5m wide landscaped buffer strip is provided and maintained along the common boundary.</li> <li>AND</li> </ul>	
	amenity of the surrounding residential area.	(2) a 2m high solid fence is erected and maintained along the entire length of side and rear boundaries of the <i>site</i> that adjoin land <i>zoned</i> for residential purposes. AND	
		<ul><li>(3) fencing is constructed of materials such as colourbond, brick or timber.</li></ul>	
	Frontage Landscaped Buffers for Non-Residential Developments		
	<b>SO 21</b> Non-residential development is landscaped to minimise the impact of the development on the residential streetscape.	<b>PS 21.1</b> (1) If the <i>site</i> is located opposite land <i>zoned</i> for residential purposes, a 3m wide landscape buffer is provided and maintained along the front boundary of the <i>site</i> .	
		<ul> <li>OR</li> <li>(2) If the <i>site</i> is not located opposite land <i>zoned</i> for residential purposes, a 2m wide landscape buffer is provided and maintained along the front boundary of the <i>site</i>.</li> </ul>	
		AND	



SPECIAL RESIDENTIAL ZONE			
Specific Outcomes for Assessable Development	Probable Solutions		
	<b>PS 21.2</b> If a screen fence is provided along the front boundary, the landscaping is located within the <i>site</i> and in front of the fence so as to be visible from the road.		
Impact of Non-Residential Development on Amenity			
<b>SO 22</b> Buildings, <i>structures</i> , car parks, service and loading vehicle facilities, lighting, <i>site</i> access and other activities associated with non-residential uses are designed, located, screened and operated to protect the amenity of surrounding residential areas and the streetscape.	PS 22.1 Non-residential uses are designed so that entries face the street, and service areas and driveways are not located on boundaries adjoining residential <i>zoned</i> land. AND PS 22.2 Walls facing land <i>zoned</i> for residential purposes are constructed of low maintenance solid masonry, concrete or brick and contain no openings other than solid doors. AND PS 22.3 Non-residential buildings that can be seen from a boundary of the <i>site</i> adjoining land <i>zoned</i> for residential purposes have a residential appearance and scale in terms of roof shape, building materials and bulk. AND PS 22.4 Rubbish bin storage areas are enclosed and integrated in the design of the building or landscaped so they can not be seen from the street and adjoining land <i>zoned</i> for residential purposes. AND		
	<b>PS 22.5</b> Where a non-residential use adjoins land <i>zoned</i> for residential purposes, air conditioning units, refrigeration units, rubbish bin storage and collection areas and any other noise generating activities are located more than 5m from the boundary.		



### Division 6 Specific Outcomes and Probable Solutions for the Local Business Zone

#### 6.1 Assessment Criteria for Assessable Development in the Local Business Zone LOCAL BUSINESS ZONE **Specific Outcomes for Assessable Development Probable Solutions Consistent and Inconsistent Uses SO 1** The following uses are consistent uses if **PS 1** No solution provided. complying with the applicable codes and are located in the Local Business zone:-Car Park (1) (2) Caretaker's Residence (3) Environmental Park (4) Food Outlet (5) Home Business - if located in an existing detached house Local Utilities (6) (7) Office Park (8) (9) Recycling Depot (10) Retail Nursery (11) **Shop** SO 2 The following uses are inconsistent uses and are PS<sub>2</sub> No solution provided. not located in the Local Business zone:-(1) Accommodation Units (2) Adult Product Shop (3) Agriculture (4) Airstrip (5) Animal Accommodation (6) Aquaculture (7) Associated Unit (8) Bed and Breakfast Accommodation **Bulk Garden Supplies** (9) (10) Camping Grounds

- (11) Car Depot
- (12) Caravan/Transportable Home Park
- (13) Cattery
- (14) Cemetery
- (15) Child Care Centre
- (16) Community Facilities
- (17) Concrete Batching Plant
- (18) Contractor's Depot
- (19) Crematorium
- (20) Dairy
- (21) Detached House
- (22) Display Home
- (23) Duplex Dwelling
- (24) Educational Establishment
- (25) Estate Sales Office
- (26) Extractive Industry
- (27) Farm Forestry
- (28) Fast Food Delivery Service
- (29) Funeral Parlour
- (30) General Industry
- (31) Hardware Shop



	LOCAL BUS	INESS ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	(32) Hazardous and Offensive Industry	
	(33) High Density Multiple Dwelling Units	
	(34) <i>Home Business</i> – if requires construction of a new <i>detached house</i> or other <i>structure</i>	
	(35) Hospital	
	(36) <b>Hotel</b>	
	(37) Indoor Entertainment and Sport	
	(38) Infill Housing	
	(39) Institution	
	(40) Intensive Animal Husbandry	
	(41) Kennels	
	(42) Low Density Multiple Dwelling Units	
	(43) Major Telecommunication Facility	
	(44) Medium Density Multiple Dwelling Units	
	(45) <b>Motel</b>	
	(46) Motor Sport	
	(47) Night Club	
	(48) Non-Intensive Animal Husbandry	
	<ul><li>(49) Outdoor Recreation</li><li>(50) Outdoor Sales</li></ul>	
	(50) Outdoor Sales (51) Passenger Terminal	
	(51) Passenger Terminal (52) Pensioner Units	
	(52) Place of Worship	
	(54) Radio Station	
	(55) Retirement Village	
	(56) Rural Industry	
	(57) Salvage Yard	
	(58) Service Industry	
	(59) Service Station	
	(60) Shooting	
•	(61) Showroom	
	(62) Simulated Conflict	~
	(63) Special Use	
	(64) Stock Sales Yard	
	(65) Tourist Cabins	
	(66) Vehicle Sales	
	(67) Veterinary Clinic	
	(68) Veterinary Hospital	
	(69) Warehouse	
	Building Height	
	<b>SO 3</b> Maximum height of buildings is 2 <i>storeys</i> .	<b>PS 3</b> Maximum height of buildings is 2 <i>storeys</i> .
	Building Design	
	<b>SO 4</b> Building scale complements the predominant scale of buildings in the hamlet, with the mass of buildings visually reduced by incorporating variations in building form, materials and elevations.	<b>PS 4</b> No solution provided.
	<b>SO 5</b> Buildings are designed to reinforce the low key tourist and fishing village character of the hamlet and provide	<b>PS 5.1</b> Roofs incorporate simple forms and lines and include pitches, gables and overhangs.
	interest to the streetscape.	AND
	Design principles include:-	PS 5.2 Facades:-
	<ol> <li>roofs with simple forms and rooflines;</li> </ol>	(1) have depth;
	<li>(2) roofs with pitches, gables and overhangs;</li>	(2) incorporate recesses;



#### CHAPTER 3, PART 10 - MOUNTAIN SUMMIT AND FORESTS LOCALITY

	LOCAL BUS	INESS ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	<ul> <li>(3) roof materials that are predominantly non-tile;</li> <li>(4) facades with depth, recesses, patterning and parapets; and</li> </ul>	<ul> <li>(3) have patterning;</li> <li>(4) have parapets; and</li> <li>(5) incorporate variations in materials, colours and</li> </ul>
	(5) facades that incorporate variations in materials, colours and textures.	textures.
	<b>SO 6</b> Building are designed and orientated on the <i>site</i> in a manner which:-	PS 6 No solution provided.
	<ol> <li>addresses and provides activity generating features such as entrances and display windows at the road frontage side of the building;</li> </ol>	
	(2) provides clear and direct access between the entry points to the operational component of the land use and the road frontage; and	C C
	(3) accentuates and highlights the location of the entry points to the operational component of the land use.	
	Awnings	
	<b>SO 7</b> The development incorporates measures to protect pedestrians from the adverse effects of rain and direct solar exposure.	<b>PS 7</b> 3.5m wide continuous or overlapping awnings or verandahs at a soffit height of a maximum of 3.5m above finished ground level is provided for the full length of any wall facing the road boundary to the development <i>site</i> .
		of wall
		Continueus availage
•	<b>SO 8</b> Awnings are generally cantilevered, particularly where located adjacent to the road carriageway, with support posts performing a decorative function only.	PS 8 No solution provided.
	Energy Efficiency	
	<ul> <li>SO 9 All buildings are oriented and constructed to maximise opportunities for the use of natural forms of heating, cooling and lighting while:-</li> <li>(1) facilitating the efficient use of energy for artificial heating</li> </ul>	PS 9 No solution provided.
	and cooling appropriate to the function and use of the particular buildings; and	

	LOCAL BUS	INESS ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
(2)	not causing nuisance or annoyance to users of public places and premises within the general vicinity of the <i>site</i> in regard to reflected light and heat from elements of the building fabric.	
La	Indscaping	
	<ul> <li>area;</li> <li>incorporates appropriate street trees;</li> <li>retains significant landforms, trees and vegetation where possible;</li> <li>establishes an inviting micro-climate;</li> <li>provides shade areas;</li> </ul>	<ul> <li>PS 10.1 Shade trees on footpaths and in <i>car parks</i> are clean trunked, compatible with parked vehicles (non sap/berry/leaf/ seed dropping species) and are provided at the rate of 1 tree per 4m<sup>2</sup> at 4m spacings.</li> <li>AND</li> <li>PS 10.2 (1) Where parking is located between the front of buildings and the frontage road boundary, 15% of the <i>site</i> is landscaped including in the following locations:- <ul> <li>(a) boundary buffers;</li> <li>(b) 3m wide frontage buffer strips;</li> <li>(c) <i>car parks</i>; and</li> </ul> </li> </ul>
(11	<ul> <li>incorporates pedestrian links between adjacent <i>sites</i>;</li> <li>provides and highlights direct pedestrian linkages between adjacent development <i>sites</i>;</li> </ul>	<ul> <li>(d) screening vegetation. The calculation of the 15% landscaping includes pedestrian access ways provided on <i>site</i>.</li> <li>OR</li> <li>(2) Where parking is located behind buildings built to the road boundary a minimum of 10% of the <i>site</i> is landscaped including the area of:- <ul> <li>(a) landscaped buffers;</li> <li>(b) frontage landscaping;</li> <li>(c) car park landscaping; and</li> <li>(d) pedestrian pathways.</li> </ul> </li> <li>AND</li> <li>PS 10.3 Landscape buffers are in accordance with <i>Planning Scheme Policy PSP30 Landscape Design</i>.</li> </ul>
Ca	ar Parking	
SC (1) (2) (3) (4) (5)	<ul> <li>the traditional pattern of shop fronts and streetscapes is retained;</li> <li>car parking areas and driveways are shared and linked with adjoining properties where possible;</li> <li>any vehicle parking areas under the building have entries from the side laneways and do not visually dominate the streetscape; and</li> </ul>	PS 11.1 Car parking areas are located behind buildings built to the front boundary. AND PS 11.2 Car parking and access are designed to allow for shared driveways, car parking facilities or vehicular access between <i>sites</i> via internal service roads. AND PS 11.3 Car parking is designed generally in accordance with the following illustrations in terms of location, landscaping and expanse.



LOCAL BUS	INESS ZONE
Specific Outcomes for Assessable Development	Probable Solutions
<b>SO 12</b> Building setbacks from the rear boundary provide adequate space for the parking of vehicles and for creating landscaped buffers at the rear of the <i>site</i> .	AND PS 11.4 Areas of hard pavement are broken into sections not more than 210m <sup>2</sup> or clusters of maximum 12 cars with landscaping. AND PS 11.5 2m wide irrigated landscaped beds are provided along any boundaries of car parks that adjoin public walk ways or <i>parks</i> where the car park contains 20 or more car parking spaces. PS 12 No solution provided.
Impact on the Amenity and Character of the Surroundin	
<ul> <li>SO 13 All buildings, other structures, on-site parking facilities and service vehicle standing and manoeuvring areas are located and are buffered from adjacent sensitive land uses, in a manner which:-</li> <li>(1) does not adversely impact on the traditional hamlet pattern of shop fronts and streetscapes;</li> <li>(2) is in keeping with the desired or established character of the area;</li> <li>(3) does not result in significant loss of amenity to uses on adjacent land, or land in the general vicinity of the site, having regard to:- <ul> <li>(a) overshadowing;</li> <li>(b) privacy and overlooking;</li> <li>(c) natural light and ventilation; and</li> </ul> </li> <li>(4) does not result in adverse effects on the safe and efficient operation of the vehicle carriageways and pedestrian thoroughfares within the frontage road.</li> </ul>	<ul> <li>PS 13.1 Non-residential uses are designed so that entries face the street, and service areas and driveways are not located on boundaries adjoining land <i>zoned</i> for residential purposes.</li> <li>AND</li> <li>PS 13.2 Walls facing land <i>zoned</i> for residential purposes are constructed of low maintenance solid masonry, concrete or brick and contain no openings other than solid doors.</li> <li>AND</li> <li>PS 13.3 Where any buildings can be seen from the common boundary of the <i>site</i> adjoining land <i>zoned</i> for residential purposes, buildings present a domestic residential scale of appearance towards the residential property.</li> <li>AND</li> <li>PS 13.4 Where the <i>site</i> adjoins and has frontage to land <i>zoned</i> for residential purposes, the building is set back from the road boundary:- <ul> <li>(1) the same distance as the existing residential buildings on the adjoining land; or</li> <li>(2) 6m where there is no existing building on the adjoining land.</li> <li>AND</li> </ul> </li> <li>PS 13.5 A 2m high screen fence, that has a ratio of obscure area to open area of no less than 10 to 1 is provided along the full length of boundaries that adjoin land <i>zoned</i> for residential purposes.</li> <li>AND</li> <li>PS 13.6 Fencing is constructed of timber, brick or colourbond.</li> <li>AND</li> <li>PS 13.7 Where retail or commercial development adjoins land <i>zoned</i> for residential purposes, air conditioning units, refrigeration units, rubbish bin storage and collection areas and any other noise generating activities are located more than 5m from the boundary.</li> <li>AND</li> <li>PS 13.8 Loading/unloading facilities, plant areas, refuse storage or other outdoor storage facilities on the <i>site</i> are screened from the direct view of a person:- <ul> <li>(1) in a road or other public place; or</li> <li>(2) from the common boundary of the <i>site</i> adjoining land <i>zoned</i> for residential purposes.</li> </ul> </li> </ul>
	another applicable code <sup>3</sup> , a 5m wide irrigated landscaped buffer is provided and maintained for the full length of boundaries that adjoin land <b>zoned</b> for residential purposes.



Specific Outcomes for Assessable Development         Probable Solutions           AND         PS 13.10 Where the site is on the opposite side of road to land zoned for residential purposes, a irrigated landscaped buffer is provided and maintain for the full length of that road frontage unless more buffering is required by another applicable code.           AND         PS 13.11 No buildings, other structures, good areas, refuse storage facilities, items of plan unloading areas, parking or service vehicle facilities upon the buffers identified in PS 13.9 and PS 13.1 Mo           SO 14         Building work on a site which is in close proximity to land zoned for residential purposes takes a form which:         PS 13.12 Landscape buffers are in accordance wit scheme Policy PSP30 Landscape Design.           SO 14         Building work on a site which is in close proximity to land zoned for residential purposes takes a form which:         PS 14.1 Where the site either adjoins or is on the side of a frontage road to land which is zoned for purposes, all buildings and other structures on the an overall height above finished ground level of no purposes.	3m wide ned on <i>site</i> e extensive ls storage t, loading/ s encroach 0. h <i>Planning</i> e opposite residential e <i>site</i> have
SO 14       Building work on a site which is in close proximity to land zoned for residential purposes takes a form which:-       PS 13.10 Where the site is on the opposite side of road to land zoned for residential purposes, all buildings and other structures on the site of a fontage road to land zoned for residential purposes, all buildings and other structures on the site of a fontage road to land zoned for residential purposes, all buildings and other structures on the site of	3m wide ned on <i>site</i> e extensive ls storage t, loading/ s encroach 0. h <i>Planning</i> e opposite residential e <i>site</i> have
<ul> <li>SO 14 Building work on a <i>site</i> which is in close proximity to land <i>zoned</i> for residential purposes takes a form which:-</li> <li>(1) does not adversely impact on the existing or desired</li> </ul>	residential e <b>site</b> have
<ul> <li>(2) is in keeping with the desired or established character of the area.</li> <li>(2) two storeys.</li> <li>(3) FS 14.2 Service structures, and mechanical plate be seen from the boundary of the site adjoining and the store structures.</li> </ul>	nt can not
SO 15       Traffic generated by the use of the site and access to the site does not adversely affect existing traffic patterns, safety or amenity.       PS 15       No solution provided.         SO 16       Development does not result in on-street parking       PS 16       No solution provided.	
congestion.PS 17No solution provided.SO 17Land use and development does not interfere with the amenity of the area by reason of dust, smoke, soot, ash, odour, glare, lighting or other emissions.PS 17No solution provided.SO 18The adverse effects of development are contained within <i>sites</i> to the extent practicable to avoid spillage of effects across boundaries and undue detrimental impact on neighbouring properties.PS 18No solution provided.	
SO 19The operating hours of development are appropriate and minimise the impact on amenity.PS 19No solution provided.SO 20Uses are operated in a manner that does not detrimentally impact the amenity of surrounding <i>sites</i> in terms of noise generation.PS 20No solution provided.	
Pedestrian Access Ways	
<ul> <li>SO 21 Convenient, safe and clearly visible pedestrian access paths are provided to a design and standard which promotes the use of access ways rather than those areas normally traversed by vehicles and contributes to an attractive streetscape.</li> <li>PS 21.1 Direct and clearly defined pedestrian pathways constructed to the standard required physically disabled people under <i>Australian Sta</i> 1428.1 (2001) Design for Access and Mobility are between the customer entry points and:-         <ul> <li>(1) the paved pedestrian pathway within the from reserve to the <i>site</i>;</li> <li>(2) designated passenger pick-up and set-dowre the <i>site</i>;</li> <li>(3) car parking facilities provided at the rear or and</li> <li>(4) on-site car parking facilities set aside for physically disabled people.</li> </ul> </li> <li>PS 21.2 The pedestrian access ways prescribed to the standard required to the</li></ul>	for use by andard AS e provided ntage road n points on of the <b>site</b> ; or use by under <i>P</i> S
21.1 are barrier separated from roadways and oth access paths, except where the access way of internal roadway. AND	



	LOCAL BUS	INESS ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
		<b>PS 21.3</b> Pedestrian access ways adjacent to shop fronts and display windows have a minimum width of 2.5m.
		<b>PS 21.4</b> Changes of levels around buildings are only provided where necessary and unavoidable due to <i>site</i> topography.
	Driveways	
	SO 22 Driveways to rear car parking areas are designed to:-	PS 22.1 Driveways are located adjacent to side boundaries. AND
	<ol> <li>retain the scale and continuity of the streetscape;</li> <li>provide safe and convenient access ways;</li> <li>allow for sharing or co-location; and</li> </ol>	<b>PS 22.2</b> Driveways provide for visual surveillance and visual connection to the frontage road from the car parking area. <b>AND</b>
	(4) provide adequate and safe sight distances.	PS 22.3 Driveways are located to allow for sharing and/or co-location.
		<b>PS 22.4</b> Driveways are a minimum of 3.5m wide.
	Artificial Lighting	
	<b>SO 23</b> An adequate level of illumination is provided at all times at the pedestrian access point to the <i>site</i> and within those areas of the <i>site</i> which would ordinarily be used during hours of twilight and darkness.	<b>PS 23</b> The pedestrian entry point to the land and all designated pedestrian pathways on the <i>site</i> are, for those hours of twilight and darkness that the on-site facilities are in use, illuminated to a level no less than that prescribed under <i>Australian Standard AS 1158.3.1 (1999) Road Lighting</i> - <i>Pedestrian Area (Category P) Lighting - Performance and Installation Design Requirements.</i>
	<b>SO 24</b> Artificial lighting necessarily associated with the use of the <i>site</i> is operated in such a manner as not to cause unreasonable disturbance to any person or animal on land within the general vicinity of the <i>site</i> .	<b>PS 24</b> Artificial lighting within the overall <i>site</i> is directed and shielded in such a manner as not to exceed the "recommended maximum values of light technical parameters for the control of obtrusive light" given in Table 2.1 of <i>Australian Standard AS 4282 (1997) Control of Obtrusive Effects of Outdoor Lighting.</i> For purposes of that table, "curfewed hours" are taken to be those hours between 10pm and 7am on the following day.
	Signage	
	<ul> <li>SO 25 Signage is designed and located to complement and reinforce the hamlet character through:-</li> <li>(1) being in scale with the building, landscape and adjacent</li> </ul>	<b>PS 25.1</b> Signage is integrated into the design and elevation of the building by utilising the buildings architectural features rather than additional projecting <i>structures</i> .
	<ul><li>signs;</li><li>(2) not dominating building facades and streetscapes; and</li></ul>	AND PS 25.2 Signage:-
$\mathbf{X}$	<ul> <li>(2) not dominating building facades and streetscapes; and</li> <li>(3) being integrated into the design and elevation of the building.</li> </ul>	<ul> <li>(1) is provided at a maximum of 1 internal illuminated sign of a maximum size of 2m x 0.3m (horizontal faces) and 1 other external sign per tenancy;</li> </ul>
		(2) is located on parapets or fascias;
		(3) is not attached to or positioned above the roof;
		(4) does not block display windows;
		(5) is not a free standing pylon sign;
		(6) is not located above the parapet; and
		<ul><li>(7) does not involve bunting or incorporate flashing or revolving components.</li></ul>
	Street Furniture	
	<b>SO 26</b> Street furniture and <i>structures</i> complement the hamlet character and:-	<b>PS 26.1</b> Street furniture and <i>structures</i> are provided in accordance with <i>Planning Scheme Policy PSP30 Landscape</i>
	(1) consist predominantly of timber and metal materials;	Design.
	<ul> <li>incorporate predominantly traditional heritage colours such as cream, white, dark green, navy, burgundy, timber tones and terracotta;</li> </ul>	AND PS 26.2 Street furniture and <i>structures</i> align with the adopted colour theme for the area.
	(3) are functional;	
	(4) are low maintenance; and	
	(5) are robust and durable.	



		INESS ZONE
Spec	cific Outcomes for Assessable Development	Probable Solutions
Disabl	ed Access to Outdoor Areas	
	Safe, dignified and equitable access for physically d persons is provided to, and within, all appropriate areas of the <i>site</i> .	PS 27.1 Access for physically disabled persons is prov to, and within, those outdoor areas of the <i>site</i> , other is service areas, that are normally accessible to people with disabilities. AND PS 27.2 The disabled access required under <i>PS</i> 27. constructed to the standard prescribed in <i>Australian Stand</i> <i>AS</i> 1428.1 (2001) Design for Access and Mobility.
On-Sit	e Waste Storage, Recycling and Disposal Facili	
SO 28	Waste storage, recycling, disposal and bin washout s are provided in locations which:-	<b>PS 28.1</b> A bin washout facility of a size adequate accommodate the largest portable waste storage contait
	re appropriately screened from internal thoroughfares, ublic areas of the <b>site</b> and adjacent land;	used on the <i>site</i> and meeting the acceptable construct standards outlined in <i>Planning Scheme Policy</i> PS
o	o not have a significant adverse effect on the amenity f the users of the <i>site</i> or the occupants of adjacent ind; and	Construction Standards for Bin Washout Facilities, Sha Carwash Facilities and Waste Receptacle Storage Area provided on the land.
(3) a	re readily accessible by waste collection vehicles.	AND PS 28.2 Every waste storage container which is:-
		<ol> <li>stored external to a building; or</li> </ol>
		<ul> <li>(2) stored on a surface which is crossed by stormw overland flow; or</li> </ul>
	•	<ul> <li>in a form that is not readily transported from storage location to an on-site bin washout facilit an unassisted person;</li> </ul>
		is stored within a facility which incorporates the same feat as those required for an on-site bin washout facility.
		AND
		<b>PS 28.3</b> The waste storage and bin washout faci provided on the <i>site</i> are located:-
		<ul> <li>(1) clear of the buffers and road boundary clears identified in this or any other code which is applica to the development; and</li> </ul>
C		(2) within part of an on-site service area <sup>5</sup> which ca serviced by an industrial refuse collection vehicle
		AND
		<b>PS 28.4</b> Every waste storage and bin washout fa which is not fully enclosed within a building is screened public areas of the <i>site</i> and adjoining land by a screen for having a ratio of obscure area to open area of not less 10 to 1.



### Division 7 Specific Outcomes and Probable Solutions for the Rural Zone

### 7.1 Assessment Criteria for Assessable Development in the Rural Zone

		RURAL	_ ZONE
	Sp	pecific Outcomes for Assessable Development	Probable Solutions
	Con	sistent and Inconsistent Uses	
		The following uses are consistent uses if complying the applicable codes and are located in the Rural e:-	PS 1 No solution provided.
	(1)	Agriculture	
	(2)	Animal Accommodation - if maximum 6 stalls	
	(3)	<b>Associated Unit</b> – if maximum <b>GFA</b> is $60m^2$ (excluding roofed verandah)	
	(4)	<b>Bed and Breakfast Accommodation</b> – if maximum of 4 bedrooms and minimum lot size of 16ha or maximum of 2 bedrooms and lot size less than 16ha	
	(5)	Detached House – if maximum of 2 detached houses on a lot	
	(6)	Domestic Storage – if maximum GFA is 150m <sup>2</sup>	
	(7)	Environmental Park	
	(8)	Farm Forestry	
	(9)	<i>Food Outlet</i> – if maximum of 40 seat capacity and in association with a <i>shop</i> retailing antiques, arts, crafts, handmade items or tourist novelties and excluding a drive through facility	
	(10)	Home Business – if maximum area <sup>2</sup> of 100m <sup>2</sup> and excluding the hire of more than 1 tennis court	
	· · /	Local Utilities	
		Major Telecommunication Facility	
		Non-Intensive Animal Husbandry	
	. ,	Park	
		Retail Nursery	
		Rural Industry	
•		<b>Shop</b> – if retailing antiques, arts, crafts, handmade items or tourist novelties	
		<i>Tourist Cabins</i> – if minimum lot size of 16ha and maximum of 1 cabin.	PO 0 No set the second st
		2 The following uses are inconsistent uses and are not ted in the Rural zone:-	PS 2 No solution provided.
	(1)	Adult Product Shop	
	(2)	Airstrip	
	(3)	Aquaculture	
	(4)	<b>Associated Unit</b> – if <b>GFA</b> exceeds 60m <sup>2</sup> (excluding roofed verandah)	
	(5)	<b>Bed and Breakfast Accommodation</b> – if more than 4 bedrooms and minimum lot size of 16ha or more than 2 bedrooms and lot size less than 16ha	
	(6)	Bulk Garden Supplies	
-	(7)	Car Depot	
	(8)	Car Park	
	(9)	Caravan/Transportable Home Park	
	· · /	Cattery	
		Cemetery	
	. ,	Child Care Centre	
		Commercial Services	
		Community Facilities	
	(15)	Concrete Batching Plant	



[	RURAL	- ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	(46) Passenger Terminal	
	<ul> <li>(52) Service Station</li> <li>(53) Shooting</li> <li>(54) Showroom</li> <li>(55) Simulated Conflict</li> <li>(55) Special Use</li> <li>(57) Stock Sales Yard</li> </ul>	
	Reconfiguring of LotsSO 3Reconfiguring to create additional lots occurs at a maximum density of 0.0625 lots per hectare with lots not less than 16ha in size.	<b>PS 3</b> The minimum area of a lot is 16ha.

PINE RIVERS

	Specific Outcomes for Assessable Development	
	Specific Outcomes for Assessable Development	Probable Solutions
	<b>SO 4</b> Reconfiguration to create additional lots may occur at a lot size less than that specified in <i>SO 3</i> , if:-	PS 4 No solution provided.
	<ul> <li>(1) the <i>site</i> contains:-</li> <li>(a) significant vegetation; or</li> </ul>	
	<ul><li>(b) significant habitat; or</li><li>(c) desired environmental corridors; and</li></ul>	
	(2) the maximum density is 0.0625 lots per hectare; and	
	(3) 50% of the <i>site</i> is transferred to <i>Council</i> for environmental purposes.	
1	Built Form	
:	SO 5 Building height, length and location:-	PS 5 No solution provided.
	<ol> <li>are compatible with the low scale rural nature of the area;</li> </ol>	
	<ul><li>(2) minimises overlooking and overshadowing;</li><li>(3) maintains privacy; and</li></ul>	
· ·	<ul><li>(4) does not cause significant loss of amenity to neighbouring residents.</li></ul>	
	Streetscape	
	<b>SO 6</b> The density, design, scale and visual appearance of buildings:-	PS 6 No solution provided.
	(1) is compatible with and enhances the existing streetscape; and	
	(2) does not compromise the predominantly detached housing and rural character of the area.	
	Traffic, Access and Car Parking	
1	<b>SO 7</b> Traffic generated by the use of the <i>site</i> and access to the <i>site</i> does not adversely affect existing traffic patterns, safety or residential amenity.	PS 7 No solution provided.
	<b>SO 8</b> Car parking facilities do not dominate the development or street frontage.	PS 8 No solution provided.
	<b>SO 9</b> Development does not result in on-street parking congestion.	PS 9 No solution provided.
	Building Setback	~
	<ul> <li>SO 10 Building setbacks:-</li> <li>(1) are consistent with the building line for residential</li> </ul>	<b>PS 10</b> No solution provided.
	<ul><li>development on adjoining land;</li><li>(2) are compatible with the existing streetscape; and</li></ul>	
	<ul><li>(3) do not compromise the amenity of the surrounding residential lots.</li></ul>	
	Amenity	
1	<b>SO 11</b> Land use and development does not interfere with the amenity of the area by reason of dust, smoke, soot, ash, odour, glare, lighting or other emissions.	PS 11 No solution provided.
	<b>SO 12</b> The adverse effects of development are contained within <i>sites</i> to the extent practicable to avoid spillage of effects across boundaries and undue detrimental impact on neighbouring properties.	PS 12 No solution provided.
	Advertising Signage	
:	<b>SO 13</b> The proposed height, area and number of signs is appropriate to the size, nature and location of the development.	PS 13 No solution provided.

	RURAL ZONE		
	Specific Outcomes for Assessable Development	Probable Solutions	
	ADDITIONAL OUTCOMES FOR NON-RESIDENTIAL DE	EVELOPMENT	
	Nature of Non-Residential Development		
	<b>SO 14</b> Non-residential development is compatible with the rural nature and character of the area.	PS 14 No solution provided.	
	Preferred Location of Non-Residential Development		
	<b>SO 15</b> Non-residential development is appropriately located with minimal impact and loss of residential amenity from the operation of the use including the introduction of traffic and the parking of cars.	PS 15 No solution provided.	
	Height of Non-Residential Buildings		
	<b>SO 16</b> The height of non-residential buildings:-	PS 16 No solution provided.	
	<ol> <li>is consistent with the prevailing residential building scale and bulk in the surrounding area;</li> <li>descent building at the surrounding area;</li> </ol>		
	<ul> <li>(2) does not have a detrimental impact on the character of the rural area;</li> <li>(3) does not overshadow surrounding residential lots;</li> <li>(4) minimises the potential for overlooking; and</li> </ul>	o	
	<ul><li>(5) maintains privacy of surrounding lots.</li></ul>		
	Intensity of Non-Residential Uses		
	<b>SO 17</b> The intensity of the non-residential use in terms of the number of staff and clients is appropriate and minimises the impact on rural amenity.	PS 17 No solution provided.	
	<b>Operating Hours of Non-Residential Uses</b>		
	<b>SO 18</b> The operating hours of non-residential development are appropriate and minimise the impact on rural amenity.	<b>PS 18</b> Non-residential uses do not operate after 10pm or before 7am on the following day.	
	Noise from Non-Residential Development		
	<b>SO 19</b> Non-residential uses are operated in a manner that does not detrimentally impact the amenity of surrounding <i>sites</i> in terms of noise generation.	<b>PS 19</b> Noise created from the non-residential use does not exceed the background noise level at the boundaries of the <i>site</i> between the hours of 10pm and 7am.	
	Buffers and Screening for Non-Residential Developme	ents	
Ň	<b>SO 20</b> An effective screen/buffer is provided and maintained between non-residential and residential development to minimise the impact of non-residential development on surrounding residential areas. The screen buffer is residential in scale and appearance and is constructed of materials compatible with the character and amenity of the surrounding residential area.	PS 20 No solution provided.	
	Frontage Landscaped Buffers for Non-Residential Dev	velopments	
	<b>SO 21</b> Non-residential development is landscaped to minimise the impact of the development on the residential streetscape.	PS 21 No solution provided.	
	Impact of Non-Residential Development on Amenity		
	<b>SO 22</b> Buildings, <i>structures, car parks</i> , service and loading vehicle facilities, lighting, <i>site</i> access and other activities associated with non-residential uses are designed, located, screened and operated to protect the amenity of surrounding residential areas and the streetscape.	PS 22.1 Non-residential uses are designed so that entries face the street, and service areas and driveways are not located on boundaries adjoining residential <i>zoned</i> land. AND PS 22.2 Walls facing land <i>zoned</i> for residential purposes	
		are constructed of low maintenance solid masonry, concrete or brick and contain no openings other than solid doors. AND	
		<b>PS 22.3</b> Non-residential buildings that can be seen from a boundary of the <i>site</i> adjoining land <i>zoned</i> for residential purposes have a residential appearance and scale in terms of roof shape, building materials and bulk.	



RURAL ZONE		
Specific Outcomes for Assessable Development	Probable Solutions	
	AND	
	<b>PS 22.4</b> Rubbish bin storage areas are enclosed and integrated in the design of the building or landscaped so they can not be seen from the street and adjoining land <i>zoned</i> for residential purposes.	
	<b>PS 22.5</b> Where a non-residential use adjoins land <i>zoned</i> for residential purposes, air conditioning units, refrigeration units, rubbish bin storage and collection areas and any other noise generating activities are located more than 5m from the boundary.	
Effects of Land Use and Development		
<b>SO 23</b> The application of residual chemicals, including fertilisers, pesticides and herbicides, is avoided and where the application of such chemicals is unavoidable the use is designed and operated in a manner that does not permit the run off of such chemicals into creeks and rivers.	PS 23 No solution provided.	
Rural Land Adjacent to Protected Areas		
<b>SO 24</b> New development in proximity to protected areas is designed and located so as to be compatible with the role, activities and use of these areas.	PS 24 No solution provided.	
Development		
<b>SO 25</b> In limited locations where physical constraints can be appropriately ameliorated, without detracting from significant conservation and scenic values, the following uses occur:-	PS 25 No solution provided.	
<ol> <li>non-intensive passive recreational pursuits;</li> <li>and intensive passive threaden threaden</li></ol>		
<ul> <li>(2) <i>non-intensive animal husbandry</i>;</li> <li>(3) educational;</li> </ul>		
<ul><li>(4) small scale visitor accommodation; and</li></ul>		
(5) specialised boutique style rural uses that cater for potential niche market opportunities based on the areas significant natural resources. Such activities might include low key interactive/demonstration displays of production techniques aimed at the day tripper tourist.		



### Division 8 Specific Outcomes and Probable Solutions for the Conservation Zone

### 8.1 Assessment Criteria for Assessable Development in the Conservation Zone

	CONSERVA	TION ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	Consistent and Inconsistent Uses	
	<b>SO 1</b> The following uses are consistent uses if complying with the applicable codes and are located in the Conservation zone:- (1) <i>Environmental Park</i>	PS 1 No solution provided.
	(2) Local Utilities	
	<b>SO 2</b> The following defined uses are inconsistent uses and are not located in the Conservation zone:-	<b>PS 2</b> No solution provided.
	(1) Accommodation Units	
	(2) Adult Product Shop	
	(3) Agriculture	
	(4) Airstrip	
	(5) Animal Accommodation	
	(6) Aquaculture	
	(7) Associated Unit	
	(8) Bed and Breakfast Accommodation	
	(9) Bulk Garden Supplies	
	<ul><li>(10) Camping Grounds</li><li>(11) Car Depot</li></ul>	
	(12) Car Park	
	(12) Car Park (13) Caravan/Transportable Home Park	
	(13) Caravan Transportable Home Park (14) Cattery	
	(14) Cattery (15) Cemetery	
	(16) Child Care Centre	
	(17) Commercial Services	
	(18) Concrete Batching Plant	
	(19) Contractor's Depot	
	(13) Commution's Depot	
	(21) Dairy	
	(22) Detached House	
	(23) Display Home	
	(24) Domestic Storage	
	(25) Duplex Dwelling	
	(26) Estate Sales Office	
	(27) Extractive Industry	
	(28) Farm Forestry	
	(29) Fast Food Delivery Service	
	(30) Funeral Parlour	
	(31) General Industry	
	(32) Hardware Shop	
	(33) Hazardous and Offensive Industry	
	(34) High Density Multiple Dwelling Units	
	(35) Home Business	
	(36) Hospital	
	(37) Hotel	
	(38) Indoor Entertainment and Sport	
	(39) Infill Housing	
	(40) Institution	
	(41) Intensive Animal Husbandry	
	(42) Kennels	
	(43) Low Density Multiple Dwelling Units	
-		

CONSERVA	TION ZONE
Specific Outcomes for Assessable Development	Probable Solutions
(44) Major Telecommunication Facility	
(45) <i>Market</i>	
(46) Medium Density Multiple Dwelling Units	
(47) <b>Motel</b>	
(48) Motor Sport	
(49) Night Club	
(50) Non-Intensive Animal Husbandry	
(51) Office	
(52) Outdoor Recreation	
(53) Outdoor Sales	
(54) Passenger Terminal	
<ul><li>(55) Pensioner Units</li><li>(56) Place of Worship</li></ul>	
(50) Place of Worship (57) Radio Station	
(57) Recycling Depot	
(59) Retail Nursery	
(60) Retirement Village	
(61) Rural Industry	
(62) Salvage Yard	
(63) Service Industry	
(64) Service Station	
(65) Shooting	
(66) Showroom	
(67) Simulated Conflict	
(68) Special Use	
(69) Stock Sales Yard	
(70) Tourist Cabins	
(71) Vehicle Sales	
(72) Veterinary Clinic	
(73) Veterinary Hospital	
(74) Warehouse	
SO 3         Conservation zoned land is not further fragmented	<b>PS 3.1</b> Reconfiguring of lots other than for amalgamation,
through reconfiguring of lots.	access easements or boundary relocations does not occur.
	AND
	<b>PS 3.2</b> The total area of land <i>zoned</i> for conservation purposes is not diminished through reconfiguring of lots.
Effects of Land Use and Development	
SO 4 The natural values of Conservation zoned land	PS 4 No solution provided.
are protected from the effects of development that may	
significantly reduce those values, in terms of:- (1) physical change;	
<ul><li>(1) physical charge,</li><li>(2) damage or removal;</li></ul>	
 (3) visibility;	
(4) accessibility;	
(5) visual detraction;	
(6) fragmentation;	
(7) degradation;	
(8) erosion;	
(9) weed infestation;	
(10) water quality;	
(11) lighting; and	
(12) habitat.	



CONSERVATION ZONE	
Specific Outcomes for Assessable Development	Probable Solutions
Form and Nature of Development	
<b>SO 5</b> The form and nature of development is low key, low intensity and compatible with the physical characteristics and valuable features of the <i>site</i> such as slope steepness and stability, visual prominence, views, landscape character, water courses, flooding, bush fire risk, soil type, existing vegetation, and surrounding land uses.	PS 5 No solution provided.
<b>SO 6</b> New development is designed, located and managed to reduce bush fire risk and facilitate fire fighting activities.	PS 6 No solution provided.
<b>SO 7</b> Development is limited to nature based recreational and educational facilities in appropriate locations that are allied to and compatible with the significant conservation or scenic values of the area.	PS 7 No solution provided.
Built Form	
<b>SO 8</b> Buildings are only established in limited circumstances where the conservation values of the <i>site</i> are preserved. Any buildings that are constructed have a height, length and location that:-	PS 8 No solution provided.
<ol> <li>are compatible with the conservation values of the <i>site</i> and surrounding area;</li> <li>minimises overlooking and overshadowing;</li> </ol>	
<ul><li>(3) maintains privacy; and</li><li>(4) does not cause significant loss of amenity to</li></ul>	
neighbouring residents or conservation values. Streetscape	
SO 9 The location, density, design, scale and visual	PS 9 No solution provided.
<ul> <li>appearance of buildings:-</li> <li>(1) is compatible with and enhances the existing vegetated, non-built streetscape; and</li> <li>(2) does not compromise the predominantly undeveloped character of the area.</li> </ul>	
Traffic, Access and Car Parking	
<ul> <li>SO 10 Traffic generated by the use of the <i>site</i> and access to the <i>site</i> does not adversely affect existing traffic patterns, safety or residential amenity.</li> <li>SO 11 Car parking facilities do not dominate the</li> </ul>	PS 10 No solution provided. PS 11 No solution provided.
development or street frontage. <b>SO 12</b> Development does not result in on-street parking congestion.	PS 12 No solution provided.
Amenity	
<b>SO 13</b> Land use and development does not interfere with the amenity of the area by reason of dust, smoke, soot, ash, odour, glare, lighting or other emissions.	PS 13 No solution provided.
<b>SO 14</b> The adverse effects of development are contained within <i>sites</i> to the extent practicable to avoid spillage of effects across boundaries and undue detrimental impact on neighbouring properties.	PS 14 No solution provided.
Advertising Signage	
<b>SO 15</b> The proposed height, area and number of signs is appropriate to the size, nature and location of the development.	<b>PS 15</b> No solution provided.
Operating Hours	
<b>SO 16</b> The operating hours of uses are appropriate and minimise the impact on residential amenity.	PS 16 No solution provided.



	TION ZONE
Specific Outcomes for Assessable Development	Probable Solutions
Noise	
<b>SO 17</b> Uses are operated in a manner that does not detrimentally impact the amenity of surrounding <i>sites</i> in terms of noise generation.	PS 17 No solution provided.
Buildings and Structures	
<b>SO 18</b> Development is landscaped to minimise the impact of the development on the residential streetscape.	<b>PS 18.1</b> (1) If the <i>site</i> is located opposite land <i>zoned</i> for residential purposes, a 3m wide landscape buffer is provided and maintained along the front boundary of the <i>site</i> .
	<ul> <li>OR</li> <li>(2) If the <i>site</i> is not located opposite land <i>zoned</i> for residential purposes, a 2m wide landscape buffer is provided and maintained along the front boundary of the <i>site</i>.</li> </ul>
	AND PS 18.2 If a screen fence is provided along the front boundary, the landscaping is located within the <i>site</i> and in front of the fence so as to be visible from the road.
<b>SO 19</b> Buildings, <i>structures</i> , <i>car parks</i> , service and loading vehicle facilities, lighting and <i>site</i> access are designed, located, screened and operated to protect conservation values of the land and the amenity of	<b>PS 19.1</b> Development is designed so that entries face the street, and service areas and driveways are not located on boundaries adjoining residential <i>zoned</i> land. <b>AND</b>
surrounding residential areas and the streetscape.	<b>PS 19.2.</b> Walls facing land <i>zoned</i> for residential purposes are constructed of low maintenance solid masonry, concrete or brick and contain no openings other than solid doors.
	AND PS 19.3 Non-residential buildings that can be seen from a boundary of the <i>site</i> adjoining land <i>zoned</i> for residential purposes have a residential appearance and scale in terms of roof shape, building materials and bulk.
	AND
G i	<b>PS 19.4</b> Rubbish bin storage areas are enclosed and integrated in the design of the building or landscaped so they can not be seen from the street and adjoining land <i>zoned</i> for residential purposes.
	AND
	<b>PS 19.5</b> Where the <i>site</i> adjoins land <i>zoned</i> for residential purposes, air conditioning units, refrigeration units, rubbish bin storage and collection areas and any other noise generating activities are located more than 5m from the boundary.
	AND
	<b>PS 19.6</b> Where a <i>site</i> adjoins land <i>zoned</i> for residential purposes a 5m wide buffer strip is maintained along the common boundary.



# Division 9 Specific Outcomes and Acceptable/Probable Solutions for the Park and Open Space Zone

## 9.1 Assessment Criteria for Self Assessable Development in the Park and Open Space Zone

	Acceptable Solutions for Self Assessable Development – Park and Open Space Zone	
	Site Layout	
	<ul> <li>AS 1.1 Sites are located and designed to:-</li> <li>(1) form part of the green space network and integrate with pedestrian and bikeway facilities;</li> <li>(2) incorporate areas with cultural, recreational, ecological and aesthetic values; and</li> <li>(3) provide accessible, multi-functional and flexible focal points for the community consistent with the intended character and function of the area and level of management.</li> </ul>	
	AND AS 1.2 Sites do not include land which is:- (1) contaminated; (2) under power line easements; (3) flood prone land below the Q20; and (4) with unsuitable topography. AND AS 1.3 For community purpose land, at least 60% of the <i>site</i> area is above the Q50. AND AS 1.4 For local and neighbourhood park:- (1) the <i>site</i> has at least 50% road frontage; (2) local park minimum size is 0.4ha; and (3) neighbourhood park minimum size is 0.7ha. AND AS 1.5 For district parks:- (1) the <i>site</i> has at least 40% road frontage; and (2) minimum size is 4ha. AND AS 1.6 For regional parks:- (1) the <i>site</i> has at least 30% road frontage; (2) infimum size is 0.4ha; and (3) neighbourhood park minimum size is 0.7ha. (4) AND AS 1.5 For district parks:- (5) crossing do not do not do not age; (2) minimum size is 10ha; (3) the <i>site</i> has at least 30% road frontage; (4) the <i>site</i> has at least 30% road frontage; (5) crossing do not apprecipate the integration of the site is reasonably flat; (5) crossing do not apprecipate the integrate of the site is reasonable in this category; and	
	<ul> <li>(5) constrained open space is not acceptable in this category; and</li> <li>(6) the <i>site</i> has a square or circular shape.</li> <li>Landscape Character and Design</li> </ul>	
	<ul> <li>AS 2.1 Landscape and design of park and open space and community purpose land complements and protects:-</li> <li>(1) significant landmarks;</li> <li>(2) identified heritage values;</li> <li>(3) environmental values; and</li> <li>(4) the area's natural features.</li> </ul> AND AS 2.2 Landscape and design of park and open space and community purpose land:- <ul> <li>(1) is attractive and functional;</li> <li>(2) enhances the residential environment; and</li> <li>(3) reflects existing and intended character and function of the <i>park</i> and level of management.</li></ul>	



	Acceptable Solutions for Self Assessable Development – Park and Open Space Zone	
	Drainage/Water Management         AS 3.1 Site planning, layout and design:-         (1) allows stormwater to be appropriately drained;         (2) incorporates vegetation features to reduce stormwater flow and assist in infiltration;         (3) avoids adversely impacting on adjoining premises; and         (4) do not include stormwater features as part of the land.         AND	
	AS 3.2 The useability of the land and its environmental, visual or landscape values are not diminished by flooding. AND	
	AS 3.3 Land to be set aside for buildings and facilities that are prone to flood damage is at or above Q100.	
	Access, Circulation and Parking	
	AS 4.1 Local parks are within 0.4km easy safe walking distance (ride or walk to the area in 5 minutes). AND	
	AS 4.2 Neighbourhood parks are within 0.7km easy safe walking distance (ride or walk to the area in 5-7 minutes). AND	
	<ul> <li>AS 4.3 District parks:-</li> <li>(1) are within 1.5km radius (ride, walk, drive to the area in 10-20 minutes);</li> <li>(2) should be accessible by public transport;</li> <li>(3) should link to other open space areas (bikeways and <i>community facilities</i>); and</li> <li>(4) have well defined internal pedestrian and access accessible by people with mobility problems.</li> </ul> AND AS 4.4 Regional parks:- <ul> <li>(1) are within 10km radius (drive to or use public transport 20-30 minutes); and</li> <li>(2) should be accessible by public transport and major transport corridors.</li> </ul>	
	Safety and Security	
	<ul> <li>AS 5.1 Siting, design and layout of park and open space and community purpose land has regard to:-</li> <li>(1) safety from potentially dangerous features and environmental hazards; and</li> <li>(2) CPTED design principles to facilitate community surveillance of the area to ensure personal safety, reduce fear and anxiety and maximise visibility.</li> <li>AND</li> <li>AS 5.2 Vegetation and physical features do not block views to the main area of the <i>park</i>, in particular playgrounds, or</li> </ul>	
	provide opportunities for concealment alongside major pathways.	
	<b>AS 5.3</b> Lighting is appropriately provided throughout park and open space areas and installed in accordance with relevant Australian Standards.	
	Infrastructure and Facilities	
	AS 6 Base level facilities are provided in <i>parks</i> in accordance with <i>Planning Scheme Policy PSP30 Landscape Design</i> .	
	9.2 Assessment Criteria for Assessable Development in the Park and Open Space Zone	

#### Assessment Criteria for Assessable Development in the Park and Open Space Zone 9.2

PARK AND OPEN SPACE ZONE		
Specific Outcomes for Assessable Development	Probable Solutions	
Consistent and Inconsistent Uses		
<ul> <li>SO 1 The following uses are consistent uses if complying with the applicable codes and are located in the Park and Open Space zone:-</li> <li>(1) Agriculture</li> </ul>	<b>PS 1</b> No solution provided.	
(2) Environmental Park		
(3) Local Utilities		
(4) Market		
(5) Non-Intensive Animal Husbandry		
(6) <b>Park</b>		

PINE RIVERS

	PARK AND OPE	N SPACE ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	<b>SO 2</b> The following uses are inconsistent uses and are not located in the Park and Open Space zone:-	PS 2 No solution provided.
	(1) Accommodation Units	
	(2) Adult Product Shop	
	(3) Airstrip	
	(4) Animal Accommodation	
	(5) Aquaculture	
	(6) Associated Unit	
	(7) Bed and Breakfast Accommodation	
	(8) Bulk Garden Supplies	
	(9) Camping Grounds	
	(10) <b>Car Depot</b>	
	(11) Caravan/Transportable Home Park	
	(12) Caretaker's Residence	
	(13) Cattery	
	(14) Cemetery	
	(15) Child Care Centre	
	(16) Commercial Services	
	(17) Community Facilities	
	(18) Concrete Batching Plant	
	(19) Contractor's Depot	
	(20) Crematorium	
	(21) Dairy	
	(22) Detached House	
	(23) Display Home	
	<ul><li>(24) Duplex Dwelling</li><li>(25) Educational Establishment</li></ul>	
	(26) Estate Sales Office	
	(27) Extractive Industry	
	(28) Farm Forestry	
	(29) Fast Food Delivery Service	
	(30) Food Outlet	
	(31) Funeral Parlour	
	(32) General Industry	
	(33) Hardware Shop	
	(34) Hazardous and Offensive Industry	
	(35) High Density Multiple Dwelling Units	
	(36) Home Business	
	(37) Hospital	
	(38) <i>Hotel</i>	
	(39) Indoor Entertainment and Sport	
	(40) Infill Housing	
4	(41) Institution	
	(42) Intensive Animal Husbandry	
	(43) Kennels	
	(44) Low Density Multiple Dwelling Units	
	(45) <i>Major Telecommunication Facility</i>	
	(46) Medium Density Multiple Dwelling Units	
	(47) <b>Motel</b>	
	(48) Motor Sport	
	(49) Night Club	

PINE RIVERS

	PARK AND OPEN SPACE ZONE		
	Specific Outcomes for Assessable Development	Probable Solutions	
	(50) <b>Office</b>		
	(51) Outdoor Recreation		
	(52) Outdoor Sales		
	(53) Passenger Terminal		
	(54) Pensioner Units		
	(55) Place of Worship		
	(56) Radio Station		
	(57) Retail Nursery		
	(58) Retirement Village		
	(59) Rural Industry		
	(60) Salvage Yard		
	(61) Service Industry		
	(62) Service Station		
	(63) Shooting		
	(64) <b>Shop</b>		
	(65) <b>Showroom</b>		
	(66) Simulated Conflict		
	(67) Special Use		
	(68) Stock Sales Yard		
	(69) Tourist Cabins		
	<ul><li>(70) Vehicle Sales</li><li>(71) Veterinary Clinic</li></ul>		
	(71) Veterinary Chinc (72) Veterinary Hospital		
	(72) Vetermary Hospital (73) Warehouse		
	Use of Parks		
	<b>SO 3</b> Use of park areas is primarily for informal recreation with some use:	PS 3 No solution provided.	
	(1) by schools for sporting activities; or		
	(2) for athletics activities not controlled or organised by a		
	club, organisation or business; or		
	(3) occasionally for events, fairs, exhibitions or similar activities.		
	Amenity		
$\sim$	<b>SO 4</b> Land use and development does not interfere with the amenity of the area by reason of dust, smoke, soot, ash, odour, glare, lighting or other emissions.	PS 4 No solution provided.	
	<b>SO 5</b> Development is compatible with the nature and character of the area.	PS 5 No solution provided.	
*	SO 6 Buildings and <i>structures</i> setbacks:	PS 6 No solution provided.	
	<ol> <li>are consistent with the building line for residential development on adjoining land;</li> </ol>		
	(2) are compatible with the existing streetscape; and		
	(3) do not compromise the amenity of the surrounding residential lots.		
	<ul> <li>SO 7 The height of buildings and <i>structures</i>:</li> <li>(1) is consistent with the prevailing residential building scale and bulk in the surrounding area;</li> </ul>	<b>PS 7</b> Buildings do not exceed more than one <b>storey</b> above ground level.	
	<ul> <li>does not have a detrimental impact on the character of the residential area;</li> </ul>		
	<ul><li>(3) does not overshadow surrounding residential lots;</li></ul>		
	<ul><li>(4) minimises the potential for overlooking; and</li></ul>		
	(5) maintains privacy of surrounding lots.		



PARK AND OPE	N SPACE ZONE
Specific Outcomes for Assessable Development	Probable Solutions
Traffic, Access and Car Parking	
<b>SO 8</b> Traffic generated by the use of the <i>site</i> and access to the <i>site</i> does not adversely affect existing traffic patterns, safety or residential amenity.	PS 8 No solution provided.
<b>SO 9</b> Development does not result in on-street parking congestion.	PS 9 No solution provided.
<b>SO 10</b> Car parking facilities do not detrimentally impact on residential amenity.	PS 10 No solution provided.
Operating Hours	
<b>SO 11</b> The operating hours of uses are appropriate and minimise the impact on residential amenity.	PS 11 No solution provided.
Noise	
<b>SO 12</b> Uses are operated in a manner that does not detrimentally impact the amenity of surrounding <i>sites</i> in terms of noise generation.	PS 12 No solution provided.
Advertising Signage	
<b>SO 13</b> The proposed height, area and number of signs is appropriate to the size, nature and location of the development.	PS 13 No solution provided.
ADDITIONAL OUTCOMES FOR DEVELOPMENT OTHE	R THAN PARK
Amenity	
<b>SO 14</b> Buildings, <i>structures</i> , <i>car parks</i> , service and loading vehicle facilities, lighting, <i>site</i> access and other activities associated with uses are designed, located and operated to protect the amenity of surrounding residential areas and the streetscape.	<b>PS 14</b> Where the <i>site</i> adjoins land <i>zoned</i> for residential purposes, all activities involved in the use area located more than 5m from the boundary with the land <i>zoned</i> for residential purposes.
ADDITIONAL OUTCOMES FOR PARK	
Site Layout	
SO 15 Sites are physically suitable for park and open	PS 15.1 Sites are located and designed to:-
space and community purposes in terms of location, configuration, function and area.	<ol> <li>form part of the green space network and integrated with pedestrian and bikeway facilities;</li> </ol>
	(2) incorporate areas with cultural, recreational, ecological and aesthetic values; and
	(3) provide accessible, multi-functional and flexible focal points for the community consistent with the intended character and function of the area and level of
	management.
	management. AND
	-
	AND
	AND PS 15.2 <i>Sites</i> do not include land which is:-
	AND PS 15.2 <i>Sites</i> do not include land which is:- (1) contaminated;
	AND PS 15.2 <i>Sites</i> do not include land which is:- (1) contaminated; (2) under power line easements;
	AND PS 15.2 Sites do not include land which is:- (1) contaminated; (2) under power line easements; (3) flood prone land below the Q20; and
	AND PS 15.2 Sites do not include land which is:- (1) contaminated; (2) under power line easements; (3) flood prone land below the Q20; and (4) with unsuitable topography.
	AND PS 15.2 Sites do not include land which is:- (1) contaminated; (2) under power line easements; (3) flood prone land below the Q20; and (4) with unsuitable topography. AND PS 15.3 For community purpose land at least 60% of the
	AND PS 15.2 Sites do not include land which is:- (1) contaminated; (2) under power line easements; (3) flood prone land below the Q20; and (4) with unsuitable topography. AND PS 15.3 For community purpose land at least 60% of the site area is above the Q50.
	AND PS 15.2 Sites do not include land which is:- (1) contaminated; (2) under power line easements; (3) flood prone land below the Q20; and (4) with unsuitable topography. AND PS 15.3 For community purpose land at least 60% of the site area is above the Q50. AND
	AND PS 15.2 Sites do not include land which is:- (1) contaminated; (2) under power line easements; (3) flood prone land below the Q20; and (4) with unsuitable topography. AND PS 15.3 For community purpose land at least 60% of the site area is above the Q50. AND PS 15.4 For local and neighbourhood park:- (1) the site has at least 50% road frontage;
	AND PS 15.2 Sites do not include land which is:- (1) contaminated; (2) under power line easements; (3) flood prone land below the Q20; and (4) with unsuitable topography.
	AND PS 15.2 Sites do not include land which is:- (1) contaminated; (2) under power line easements; (3) flood prone land below the Q20; and (4) with unsuitable topography. AND PS 15.3 For community purpose land at least 60% of the site area is above the Q50. AND PS 15.4 For local and neighbourhood park:- (1) the site has at least 50% road frontage;



	PARK AND OPEN SPACE ZONE			
	Specific Outcomes for Assessable Development	Probable Solutions		
		<b>PS 15.5</b> For district park:-		
		<ul> <li>(1) the <i>site</i> has at least 40% road frontage; and</li> <li>(2) minimum size is 4ha.</li> </ul>		
		(2) minimum size is 4ma.		
		PS 15.6 For regional park:-		
		<ol> <li>the site has at least 30% road frontage;</li> </ol>		
		<ul><li>(1) and an extra a construction is read includingly,</li><li>(2) minimum size is 10ha;</li></ul>		
		<ul><li>(3) the <i>site</i> is able to accommodate formal recreational</li></ul>		
		pursuits that have minimal impact on residential		
		amenity;		
		(4) the <i>site</i> is reasonably flat;		
		(5) constrained open space is not acceptable in this category; and		
		(6) the <i>site</i> has a square or circular shape.		
	Landscape Character and Design			
	<b>SO 16</b> Landscape and design of the <i>site</i> and the associated provision of infrastructure maintains or enhances	<b>PS 16.1</b> Landscape and design of park and open space and community purpose land complements and protects:-		
	the character and amenity of the local area.	(1) significant landmarks;		
		(2) identified heritage values;		
		(3) environmental values; and		
		(4) the area's natural features. AND		
		PS 16.2 Landscape and design of park and open space		
		and community purpose land:-		
		<ol> <li>is attractive and functional;</li> <li>approximate the assidential equivalent and</li> </ol>		
		<ul> <li>(2) enhances the residential environment; and</li> <li>(3) reflects existing and intended obsractor and function</li> </ul>		
		(3) reflects existing and intended character and function of the park and level of management.		
	Drainage/Water Management			
	SO 17 The designated function and values of park and	PS 17.1 Site planning, layout and design:-		
	open space and community purpose land are not diminished by stormwater run-off and flooding.	(1) allows stormwater to be appropriately drained;		
		<ul> <li>incorporates vegetation features to reduce stormwater flow and assist in infiltration;</li> </ul>		
		<ul><li>(3) avoids adversely impacting on adjoining premises; and</li></ul>		
		<ul><li>(4) do not include stormwater features as part of the land.</li></ul>		
		AND		
		<b>PS 17.2</b> The useability of the land and its environmental, visual or landscape values are not diminished by flooding. <b>AND</b>		
		<b>PS 17.3</b> Land to be set aside for buildings and facilities that are prone to flood damage is at or above Q100.		
	Access, Circulation and Parking			
4	SO 18 Access to and within the area is safe and	PS 18.1 Local parks are within 0.4km easy safe walking		
	convenient and where appropriate includes provisions for vehicles, pedestrians and bicycles, that are designed and	distance (ride or walk to the area in 5 minutes). <b>AND</b>		
	located so as not to degrade the values of the park.	PS 18.2 Neighbourhood parks are within 0.7km easy safe		
	Note:	walking distance (ride or walk to the area in 5-7 minutes).		
	Awareness of the State's Disabilities Act (1992) and State's Disabilities Anti-discrimination Act (1991) should also be	AND		
	considered when designing the layout, so as to ensure that	PS 18.3 District parks:-		
	people with disabilities are not unreasonably excluded from access and use.	<ol> <li>are within 1.5km radius (ride, walk, drive to the area in 10-20 minutes);</li> </ol>		



#### CHAPTER 3, PART 10 - MOUNTAIN SUMMIT AND FORESTS LOCALITY

PARK AND OPEN SPACE ZONE			
Specific Outcomes for Assessable Development	Probable Solutions		
	(2) should be accessible by public transport;		
	<ul> <li>(3) should link to other open space areas (bikeways and community facilities); and</li> </ul>		
	(4) have well defined internal pedestrian and access accessible by people with mobility problems.		
	AND		
	PS 18.4 Regional parks:-		
	<ol> <li>are within 10km radius (drive to or use public transport 20-30 minutes); and</li> </ol>		
	<li>(2) should be accessible by public transport and major transport corridors.</li>		
Safety and Security			
<b>SO 19</b> The safety of users is protected by minimising risk through design.	<b>PS 19.1</b> Siting, design and layout of park and open space and community purpose land has regard to:-		
	<ol> <li>safety from potentially dangerous features and environmental hazards;</li> </ol>		
	(2) CPTED design principles to facilitate community surveillance of the area to ensure personal safety, reduce fear and anxiety, and maximise visibility.		
	AND		
	<b>PS 19.2</b> Vegetation and physical features do not block views to the main area of the <i>park</i> in particular playgrounds or provide opportunities for concealment alongside major pathways.		
	AND		
	<b>PS 19.3</b> Lighting is appropriately provided throughout park and open space areas and installed in accordance with relevant Australian Standards.		
Infrastructure and Facilities	$\mathcal{O}\mathcal{N}$		
<b>SO 20</b> Infrastructure and facilities are designed to an appropriate standard having regard to:-	<b>PS 20</b> Base level facilities are provided in <i>parks</i> in accordance with <i>Planning Scheme Policy PSP30 Landscape</i>		
(1) the character of the surrounding area;	Design.		
(2) potential user groups; and			
(3) durability with respect to the level of use and potential vandalism.			

4



# Division 10 Specific Outcomes and Probable Solutions the for Special Facilities Zone

### 10.1 Assessment Criteria for Assessable Development in the Special Facilities Zone

	SPECIAL FACIL	LITIES ZONE		
\$	Specific Outcomes for Assessable Development		Probable Solutions	
Cor	nsistent and Inconsistent Uses			
	<b>1</b> The following uses are consistent uses if complying the applicable codes and are located in the Special ilities zone:-	PS 1	No solution provided.	
(1)	Environmental Park			
(2)	Local Utilities			
(3)	Park			
(4)	Uses indicated by the number on the zone maps if:-			
	(a) there is no <i>plan of development</i> for the <i>site</i> ; or			
	(b) a <i>plan of development</i> exists for the <i>site</i> and development is generally in accordance with that plan.			
SO loca		PS 2	No solution provided.	
(1)	Accommodation Units			
(2)	Adult Product Shop			
(3)	Agriculture			
(4)	Airstrip			
(5)	Animal Accommodation			
(6)	Aquaculture			
(7)	Associated Unit			
(8)	Bed and Breakfast Accommodation			
(9)	Bulk Garden Supplies			
	Camping Grounds			
	Car Depot			
	) Car Park			
	Caravan/Transportable Home Park			
	Caretaker's Residence			
	Cattery			
	Cemetery			
	Child Care Centre			
	Commercial Services Community Facilities			
	Concrete Batching Plant			
	Contractor's Depot			
	Crematorium			
	Dairy			
	Detached House			
	Display Home			
	Domestic Storage			
	Duplex Dwelling			
	Educational Establishment			
· · ·	Estate Sales Office			
` '	Extractive Industry			
	Farm Forestry			
	Fast Food Delivery Service			
	Food Outlet			
1 1 1	Funeral Parlour			



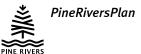
[		SPECIAL FACIL	ITIES ZONE
	S	pecific Outcomes for Assessable Development	Probable Solutions
	(35)	General Industry	
	(36)	Hardware Shop	
		Hazardous and Offensive Industry	
	(38)	High Density Multiple Dwelling Units	
		Home Business	
	(40)	Hospital	
	(41)	Hotel	
	(42)	Indoor Entertainment and Sport	
	(43)	Infill Housing	
	(44)	Institution	
	(45)	Intensive Animal Husbandry	
	(46)	Kennels	
	(47)	Low Density Multiple Dwelling Units	
	(48)	Major Telecommunication Facility	
	(49)	Market	
	(50)	Medium Density Multiple Dwelling Units	
	(51)	Motel	
	(52)	Motor Sport	
	(53)	Night Club	
	(54)	Non-Intensive Animal Husbandry	
	(55)	Office	
	(56)	Outdoor Recreation	
	(57)	Outdoor Sales	
	(58)	Passenger Terminal	
	(59)	Pensioner Units	
		Place of Worship	
		Radio Station	
		Recycling Depot	
•		Retail Nursery	
		Retirement Village	
		Rural Industry	
		Salvage Yard	
		Service Industry	
	. ,	Service Station	
		Shooting	
		Shop	
		Showroom Simulated Conflict	
		Special Use Stock Sales Yard	
		Tourist Cabins	
		Vehicle Sales	
		Veterinary Clinic	
		Veterinary Hospital	
		Warehouse	
		Any use which is not allied to and compatible with the	
	(00)	uses indicated by the number on the <i>zone maps</i>	
	(81)	Uses indicated by the number on the <i>zone maps</i>	
		and if a <i>plan of development</i> exists for the <i>site</i> and development is not generally in accordance with that plan	

plan

SPECIAL FACIL	LITIES ZONE	
Specific Outcomes for Assessable Development	Probable Solutions	
Character and Amenity		
<b>SO 3</b> An effective screen/buffer is provided and maintained to minimise the impact of development on surrounding areas.	PS 3 No solution provided.	
<b>SO 4</b> Development is landscaped to minimise the impact of the development on the streetscape.	PS 4 No solution provided.	
<b>SO 5</b> Land use and development does not interfere with the amenity of the area by reason of dust, smoke, soot, ash, odour, glare, lighting or other emissions.	PS 5 No solution provided.	
<b>SO 6</b> The adverse effects of development are contained within <i>sites</i> to the extent practicable to avoid spillage of effects across boundaries and undue detrimental impact on neighbouring properties.	PS 6 No solution provided.	
<b>SO 7</b> Buildings, <i>structures</i> , <i>car parks</i> , service and loading vehicle facilities, lighting, <i>site</i> access and other activities associated with development are designed, located, screened and operated to protect the amenity of surrounding areas and the streetscape.	PS 7.1 Development is orientated away from adjoining residential lots with service areas and driveways not located on boundaries adjoining residential <i>zoned</i> land. AND PS 7.2 Where any building is clearly visible from a residential property, buildings have a residential appearance and scale in terms of roof shape, building materials and bulk. AND PS 7.3 Walls facing land <i>zoned</i> for residential purposes are constructed of low maintenance solid masonry, concrete or brick and contain no openings other than solid doors. AND PS 7.4 Rubbish bin storage areas are enclosed and integrated in the design of the building or landscaped so	
	they can not be seen from the street and adjoining land. AND PS 7.5 Where development adjoins land <i>zoned</i> for residential purposes, air conditioning units, refrigeration units, rubbish bin storage and collection areas and any other noise generating activities are located more than 5m from the boundary.	
Building Setback		
<ul> <li>SO 8 Building setbacks:-</li> <li>(1) are consistent with the building line for development on adjoining land;</li> <li>(2) are compatible with the existing streetscape; and</li> <li>(3) do not compromise the amenity of the surrounding lots.</li> </ul>	PS 8 No solution provided.	
Built Form           SO 9         Building height, length and location:-	<b>PC 0</b> No solution provided	
<ul> <li>SO 9 Building height, length and location:-</li> <li>(1) is consistent with the prevailing building scale and bulk in the surrounding area;</li> <li>(2) does not have a detrimental impact on the character of</li> </ul>	<b>PS 9</b> No solution provided.	
<ul> <li>the area;</li> <li>(3) minimises overlooking and overshadowing;</li> <li>(4) maintains privacy; and</li> <li>(5) does not cause significant loss of amenity to neighbouring residents.</li> </ul>		
Streetscape		
<ul> <li>SO 10 The density, design, scale and visual appearance of buildings:-</li> <li>(1) is compatible with and enhances the existing streetscape; and</li> </ul>	PS 10 No solution provided.	
and (2) does not compromise the character of the area.		



SPECIAL FACILITIES ZONE				
Specific Outcomes for Assessable Development	Probable Solutions			
Intensity of Use				
<b>SO 11</b> The intensity of the use in terms of the number of staff and clients is appropriate and minimises the impact on amenity.	PS 11 No solution provided.			
Operating Hours				
<b>SO 12</b> The operating hours of development are appropriate and minimise the impact on amenity.	PS 12 No solution provided.			
Noise				
<b>SO 13</b> Uses are operated in a manner that does not detrimentally impact the amenity of surrounding <i>sites</i> in terms of noise generation.	PS 13 No solution provided.			
Advertising Signage				
<b>SO 14</b> The proposed height, area and number of signs are appropriate to the size, nature and location of the development.	PS 14 No solution provided.			
Traffic, Access and Car Parking				
<b>SO 15</b> Traffic generated by the use of the <i>site</i> and access to the <i>site</i> does not adversely affect existing traffic patterns, safety or residential amenity.	PS 15 No solution provided.			
<b>SO 16</b> Car parking facilities do not dominate the development or street frontage.	PS 16 No solution provided.			
<b>SO 17</b> Development does not result in on-street parking congestion.	<b>PS 17</b> No solution provided.			
Plan of Development				
<b>SO 18</b> Development is undertaken generally in accordance with any <i>plan of development</i> .	PS 18 No solution provided.			



## Division 11 Specific Outcomes and Probable Solutions for the Special Purposes Zone

#### 11.1 Assessment Criteria for Assessable Development in the Special Purposes Zone

		SPECIAL PURP	DSES ZONE
	S	Specific Outcomes for Assessable Development	Probable Solutions
	Con	sistent and Inconsistent Uses	
		The following uses are consistent uses if complying the applicable codes and are located in the Special oses zone:-	PS 1 No solution provided.
	(1)	Camping Grounds	
	(2) (3)	Cemetery Community Facilities	
	(4)	Crematorium	
	(5)	Educational Establishment	
	(6)	Environmental Park	
	(7)	Hospital	
	(8)	Local Utilities	
	(9)	Office	
		Outdoor Recreation	
	• •	Park	
	(12)	Passenger Terminal	
	(13)	Public Utilities	
	(14)	Special Use	
-	SO 2	2 The following uses are inconsistent uses and are not red in the Special Purposes zone:-	PS 2 No solution provided.
	(1)	Accommodation Units	
	(1)	Adult Product Shop	
	(3)	Agriculture	
	(4)	Airstrip	
	(5)	Animal Accommodation	
	(6)	Aquaculture	
	(7)	Associated Unit	
	(8)	Bed and Breakfast Accommodation	
	(9)	Bulk Garden Supplies	
	(10)	Car Depot	
		Car Park	
	(12)	Caravan/Transportable Home Park	
	(13)	Caretaker's Residence	
	(14)	Cattery	
	(15)		
	• •	Commercial Services	
	(17)		
		Contractor's Depot	
		Dairy	
	(20)		
	(21)	Display Home Domestic Storage	
		Duplex Dwelling	
		Estate Sales Office	
	• •	Extractive Industry	
		Farm Forestry	
	(27)		
	• •	Food Outlet	
	• •	Funeral Parlour	
l	-		1



[	SPECIAL PURP	DSES ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	(30) General Industry	
	(31) Hardware Shop	
	(32) Hazardous and Offensive Industry	
	(33) High Density Multiple Dwelling Units	
	(34) Home Business	
	(35) <i>Hotel</i>	
	(36) Indoor Entertainment and Sport	
	(37) Infill Housing	
	(38) Institution	
	(39) Intensive Animal Husbandry	
	(40) Kennels	
	(41) Low Density Multiple Dwelling Units	
	(42) Major Telecommunication Facility	
	(43) Market	
	(44) Medium Density Multiple Dwelling Units	
	(45) <b>Motel</b>	
	(46) Motor Sport	
	(47) Night Club	
	(48) Non-Intensive Animal Husbandry	
	(49) Outdoor Sales	
	(50) Pensioner Units	
	(51) Place of Worship	
	(52) Radio Station	
	(53) Recycling Depot	
	(54) Retail Nursery	
	(55) Retirement Village	
	(56) Rural Industry	
	(57) Salvage Yard	
	(58) Service Industry	
	(59) Service Station	
	(60) Shooting	
	(61) <b>Shop</b>	
	(62) Showroom	
	(63) Simulated Conflict	
	(64) Stock Sales Yard	
	(65) Tourist Cabins	
	(66) Vehicle Sales	
	(67) Veterinary Clinic	
	(68) Veterinary Hospital	
	(69) Warehouse	
	(70) Uses not carried out in conjunction with <i>camping grounds</i> , <i>cemetery</i> , <i>community facilities</i> , <i>crematorium</i> ,	
	educational establishment, environmental park,	
	hospital, local utilities, office, outdoor recreation,	
	<i>park, passenger terminal, public utilities,</i> and <i>special</i> <i>use</i> and which are not allied to and compatible with, or	
	not supplementary to, that particular use.	
	Character and Amenity	
	<b>SO 3</b> An effective screen/buffer is provided and maintained	PS 3 No solution provided.
	to minimise the impact of development on surrounding areas.	
	<b>SO 4</b> Development is landscaped to minimise the impact of the development on the streetscape.	PS 4 No solution provided.
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	SPECIAL PURPO	DSES ZONE
	Specific Outcomes for Assessable Development	Probable Solutions
	<b>SO 5</b> Land use and development does not interfere with the amenity of the area by reason of dust, smoke, soot, ash, odour, glare, lighting or other emissions.	PS 5 No solution provided.
	<b>SO 6</b> The adverse effects of development are contained within <i>sites</i> to the extent practicable to avoid spillage of effects across boundaries and undue detrimental impact on neighbouring properties.	PS 6 No solution provided.
	<b>SO 7</b> Buildings, <i>structures</i> , <i>car parks</i> , service and loading vehicle facilities, lighting, <i>site</i> access and other activities associated with development are designed, located, screened and operated to protect the amenity of surrounding areas and the streetscape.	PS 7.1 Development is orientated away from adjoining residential lots with service areas and driveways not located on boundaries adjoining residential <i>zoned</i> land. AND PS 7.2 Where any building is clearly visible from a residential property, buildings have a residential appearance and scale in terms of roof shape, building materials and bulk. AND PS 7.3 Walls facing land <i>zoned</i> for residential purposes are constructed of low maintenance solid masonry, concrete or brick and contain no openings other than solid doors. AND PS 7.4 Rubbish bin storage areas are enclosed and integrated in the design of the building or landscaped so they can not be seen from the street and adjoining land. AND PS 7.5 Where development adjoins land <i>zoned</i> for residential purposes, air conditioning units, refrigeration units, rubbish bin storage and collection areas and any other noise generating activities are located more than
	Building Setback	5m from the boundary.
	SO 8 Building setbacks:-	PS 8 No solution provided.
	<ol> <li>are consistent with the building line for development on adjoining land;</li> <li>it the solution of the solu</li></ol>	
	<ul> <li>(2) are compatible with the existing streetscape; and</li> <li>(3) do not compromise the amonity of the surrounding lots</li> </ul>	
	<ul> <li>(3) do not compromise the amenity of the surrounding lots.</li> <li>Built Form</li> </ul>	
	SO 9 Building height, length and location:-	PS 9 No solution provided.
X	<ol> <li>is consistent with the prevailing building scale and bulk in the surrounding area;</li> <li>does not have a detrimental impact on the character of the area;</li> </ol>	
	(3) minimises overlooking and overshadowing;	
	<ul> <li>(4) maintains privacy; and</li> <li>(5) does not cause significant loss of amenity to neighbouring residents.</li> </ul>	
	Streetscape	
	SO 10 The density, design, scale and visual appearance of	PS 10 No solution provided.
	buildings:- (1) is compatible with and enhances the existing streetscape;	
	<ul><li>and</li><li>(2) does not compromise the character of the area.</li></ul>	
	Intensity of Use	
	<b>SO 11</b> The intensity of the use in terms of the number of staff and clients is appropriate and minimises the impact on amenity.	PS 11 No solution provided.



SPECIAL PURPOSES ZONE	
Specific Outcomes for Assessable Development	Probable Solutions
Operating Hours	
<b>SO 12</b> The operating hours of development are appropriate and minimise the impact on amenity.	PS 12 No solution provided.
Noise	
<b>SO 13</b> Uses are operated in a manner that does not detrimentally impact the amenity of surrounding <i>sites</i> in terms of noise generation.	PS 13 No solution provided.
Advertising Signage	
<b>SO 14</b> The proposed height, area and number of signs is appropriate to the size, nature and location of the development.	PS 14 No solution provided.
Traffic, Access and Car Parking	
<b>SO 15</b> Traffic generated by the use of the <i>site</i> and access to the <i>site</i> does not adversely affect existing traffic patterns, safety or residential amenity.	PS 15 No solution provided.
<b>SO 16</b> Car parking facilities do not dominate the development or street frontage.	PS 16 No solution provided.
<b>SO 17</b> Development does not result in on-street parking congestion.	PS 17 No solution provided.

<sup>1</sup> The Mt Nebo and Mt Glorious Hamlets are identified on Outcome Map 3.10.3 Hamlet Areas.

<sup>2</sup> Area of the *site* being used for the *home business*, excluding external car parking and access area.

<sup>3</sup> Those codes identified in the assessment table and any overlay code relevant to the land.

<sup>4</sup> A waste storage container in this context includes a storage facility for recyclables.

<sup>5</sup> The meaning of each of these terms is given in the Access and Parking Code.

<sup>6</sup> Service vehicle facilities are addressed in the Access and Parking Code.