## CHAPTER 4 - ZONE ASSESSMENT TABLES

### PART 15 GENERAL INDUSTRY ZONE ASSESSMENT TABLE

Table 4.15: Assessment Categories and Relevant Assessment Criteria for the General Industry Zone - Material Change of Use and Associated Works

**Note:** Assessment categories may also be affected by overlays. See overlay maps to determine whether the land is affected. Also see Chapter 1, Part 1, Division 4, Section 4.8(3) explaining how the higher assessment category prevails.

**Note:** The level of assessment indicated within this assessment table may be affected by the Regulatory Provisions of the South East Queensland Regional Plan.

**Note:** Uses proposed on state land must be consistent with the purpose for which the land was allocated under the Land Act 1994. Consult the Department of Natural Resources and Mines.

<table>
<thead>
<tr>
<th><strong>COLUMN 1</strong> Use(^2)</th>
<th><strong>COLUMN 2</strong> Assessment category</th>
<th><strong>COLUMN 3</strong> Relevant assessment criteria - applicable codes for self and code assessable development</th>
</tr>
</thead>
</table>
| **Agriculture**         | **Self assessable** - if the acceptable solutions of the applicable codes are complied with. | • Agriculture Code (Ch. 6, Part 1, Div. 3)  
• Acceptable Solutions for the General Industry Zone of the Relevant Locality Code  
• Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5) |
| **Code assessable**     | - if the acceptable solutions of the applicable codes for self assessable development are not complied with. | • Agriculture Code (Ch. 6, Part 1, Div. 3)  
• Relevant Locality Code  
• Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
• Infrastructure Works Code (Ch. 6, Part 4, Div. 6) |
| **Aquaculture**         | **Code assessable**              | • Aquaculture Code (Ch. 6, Part 1, Div. 5)  
• Relevant Locality Code  
• Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
• Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
• Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| **Bulk Garden Supplies**| **Self assessable** - if  
1. exceeds 100m from a residential zone  
AND  
2. the acceptable solutions of the applicable codes are complied with. | • Acceptable Solutions for the General Industry Zone of the Relevant Locality Code  
• Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
• Landscape Design Code (Ch. 6, Part 4, Div. 7) |
|                         | **Code assessable** - if  
1 (a) exceeds 100m from a residential zone  
AND  
(b) the acceptable solutions of the applicable codes for self assessable development are not complied with  
OR  
2. less than 100m from residential zone. | • Relevant Locality Code  
• Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
• Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
• Landscape Design Code (Ch. 6, Part 4, Div. 7) |
## CHAPTER 4, PART 15 - GENERAL INDUSTRY ZONE ASSESSMENT TABLE

### GENERAL INDUSTRY - TABLE 4.15

<table>
<thead>
<tr>
<th>COLUMN 1</th>
<th>COLUMN 2</th>
<th>COLUMN 3</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Use</strong></td>
<td><strong>Assessment category</strong></td>
<td><strong>Relevant assessment criteria - applicable codes for self and code assessable development</strong></td>
</tr>
</tbody>
</table>
| **Car Depot** | Self assessable - if the acceptable solutions of the applicable codes are complied with. | - Acceptable Solutions for the General Industry Zone of the **Relevant Locality** Code  
  - Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  - Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  - Setbacks Code (Ch. 6, Part 4, Div. 4)  
  - Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  - Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| **Car Park** | Self assessable - if the acceptable solutions of the applicable codes are complied with. | - Acceptable Solutions for the General Industry Zone of the **Relevant Locality** Code  
  - Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  - Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  - Setbacks Code (Ch. 6, Part 4, Div. 4)  
  - Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  - Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
  - Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| **Caretaker’s Residence** | Code assessable | - Caretaker’s Residence Code (Ch. 6, Part 1, Div. 9)  
  - **Relevant Locality** Code  
  - Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  - Setbacks Code (Ch. 6, Part 4, Div. 4)  
  - Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  - Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
  - Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| **Commercial Services** | Self assessable - if 1. using existing buildings  
  AND  
  2. GFA exceeds 150m²  
  AND  
  3. the acceptable solutions of the applicable codes are complied with. | - Acceptable Solutions AS3 and AS4 of the General Industry Zone of the **Relevant Locality** Code  
  - Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  - Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  - Setbacks Code (Ch. 6, Part 4, Div. 4)  
  - Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  - Infrastructure Works Code (Ch. 6, Part 4, Div. 6) |
| | Code assessable - if 1. (a) using existing buildings  
  AND  
  (b) GFA exceeds 150m²  
  AND  
  (c) the acceptable solutions of the applicable codes for self assessable development are not complied with. | - **Relevant Locality** Code  
  - Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  - Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  - Setbacks Code (Ch. 6, Part 4, Div. 4)  
  - Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  - Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
  - Landscape Design Code (Ch. 6, Part 4, Div. 7) |
<table>
<thead>
<tr>
<th>COLUMN 1</th>
<th>COLUMN 2 Assessment category</th>
<th>COLUMN 3 Relevant assessment criteria - applicable codes for self and code assessable development</th>
</tr>
</thead>
</table>
| **Concrete Batching Plant** | Code assessable - if exceeds 100m from a residential zone. | • Concrete Batching Plant Code (Ch. 6, Part 1, Div. 13)  
  • **Relevant Locality** Code  
  • Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  • Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  • Setbacks Code (Ch. 6, Part 4, Div. 4)  
  • Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  • Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
  • Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| Impact assessable - if GFA is 150m² or less. | • Concrete Batching Plant Code (Ch. 6, Part 1, Div. 13)  
  • **Relevant Locality** Code  
  • Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  • Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  • Setbacks Code (Ch. 6, Part 4, Div. 4)  
  • Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  • Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
  • Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| **Contractor’s Depot** | Self assessable - if the acceptable solutions of the applicable codes are complied with. | • Acceptable Solutions for the General Industry Zone of the **Relevant Locality** Code  
  • Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  • Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  • Setbacks Code (Ch. 6, Part 4, Div. 4)  
  • Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  • Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
  • Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| Impact assessable - if less than 100m from residential zone. | • Acceptable Solutions for the General Industry Zone of the **Relevant Locality** Code  
  • Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  • Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  • Setbacks Code (Ch. 6, Part 4, Div. 4)  
  • Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  • Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
  • Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| **Dairy** | Self assessable - if the acceptable solutions of the applicable codes are complied with. | • **Dairy** Code (Ch. 6, Part 1, Div. 14)  
  • Acceptable Solutions for the General Industry Zone of the **Relevant Locality** Code  
  • Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  • Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  • Setbacks Code (Ch. 6, Part 4, Div. 4)  
  • Site Earthworks Code (Ch. 6, Part 4, Div. 5) |
| Code assessable - if the acceptable solutions of the applicable codes for self assessable development are not complied with. | • **Dairy** Code (Ch. 6, Part 1, Div. 14)  
  • Acceptable Solutions for the General Industry Zone of the **Relevant Locality** Code  
  • Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  • Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  • Setbacks Code (Ch. 6, Part 4, Div. 4)  
  • Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  • Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
  • Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| **Environmental Park** | Self assessable - if the acceptable solutions of the applicable codes are complied with. | • Acceptable Solutions for the General Industry Zone of the **Relevant Locality** Code  
  • Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
  • Access and Parking Code (Ch. 6, Part 4, Div. 3)  
  • Setbacks Code (Ch. 6, Part 4, Div. 4)  
  • Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
  • Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
  • Landscape Design Code (Ch. 6, Part 4, Div. 7) |
## CHAPTER 4, PART 15 - GENERAL INDUSTRY ZONE ASSESSMENT TABLE

### COLUMN 1
**Use**

### COLUMN 2
**Assessment category**

### COLUMN 3
**Relevant assessment criteria - applicable codes for self and code assessable development**

<table>
<thead>
<tr>
<th><strong>General Industry</strong></th>
<th><strong>Table 4.15</strong></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Column 1</strong></td>
<td><strong>Column 2</strong></td>
</tr>
</tbody>
</table>
| Code assessable - if the acceptable solutions of the applicable codes for self assessable development are not complied with. | **Code assesseable - if the acceptable solutions of the applicable codes for self assessable development are not complied with.** | • **Relevant Locality** Code  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
• Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
• Landscape Design Code (Ch 3, Part 4, Div. 7)  |
| **Estate Sales Office** | **Self assesseable - if the acceptable solutions of the applicable codes are complied with.** | • **Estate Sales Office Code (Ch. 6, Part 1, Div. 20)**  
• **Acceptable Solutions for the General Industry Zone of the Relevant Locality Code**  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5)  |
| **Fast Food Delivery Service** | **Self assesseable - if**  
1. using existing buildings  
AND  
2. the acceptable solutions of the applicable codes are complied with.  
**Code assesseable - if**  
1. (a) using existing buildings  
AND  
(b) the acceptable solutions of the applicable codes for self assessable development are not complied with  
OR  
2. requiring a new building. | • **Estate Sales Office Code (Ch. 6, Part 1, Div. 20)**  
• **Relevant Locality** Code  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
• Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
• Landscape Design Code (Ch. 6, Part 4, Div. 7)  |
| **Food Outlet** | **Code assesseable - if maximum GFA is 150m².** | • **Relevant Locality** Code  
• Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
• Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
• Landscape Design Code (Ch. 6, Part 4, Div. 7)  |
| **General Industry** | **Self assesseable - if**  
1. using existing buildings  
AND  
2. exceeds 100m from a residential zone  
AND  
3. excludes any ancillary hazardous and offensive industry component | • **Acceptable Solutions AS3 and AS4 of the General Industry Zone of the Relevant Locality Code**  
• Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Landscape Design Code (Ch. 6, Part 4, Div. 7)  |
### GENERAL INDUSTRY - TABLE 4.15

<table>
<thead>
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<th>COLUMN 1</th>
<th>COLUMN 2</th>
<th>COLUMN 3</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Use</strong></td>
<td><strong>Assessment category</strong></td>
<td><strong>Relevant assessment criteria - applicable codes for self and code assessable development</strong></td>
</tr>
<tr>
<td>AND 4.</td>
<td>the acceptable solutions of the applicable codes are complied with.</td>
<td>- <strong>Relevant Locality</strong> Code</td>
</tr>
</tbody>
</table>
| Code assessable – if | 1. (a) using existing buildings AND  
(b) exceeds 100m from a residential **zone** AND  
(c) excludes any ancillary **hazardous and offensive industry** component AND  
(d) the acceptable solutions of the applicable codes for self assessable development are not complied with | - Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
- Access and Parking Code (Ch. 6, Part 4, Div. 3)  
- Setbacks Code (Ch. 6, Part 4, Div. 4)  
- Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
- Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
- Landscape Design Code (Ch. 6, Part 4, Div. 7) |
| OR 2. (a) requiring a new building AND  
(b) excludes any ancillary **hazardous and offensive industry** component |  |
| OR 3. (a) less than 100m from residential **zone** AND  
(b) excludes any ancillary **hazardous and offensive industry** component |  |

**Impact assessable - if includes any ancillary **hazardous and offensive industry** component.**

| Hardware Shop | Code assessable – if located in **Sub-Precinct GI-2**. |  |
| Indoor Entertainment and Sport | Code assessable – if 1. sport uses only AND 2. located in **Sub-Precinct GI-2**. |  |
### CHAPTER 4, PART 15 - GENERAL INDUSTRY ZONE ASSESSMENT TABLE

**GENERAL INDUSTRY - TABLE 4.15**

<table>
<thead>
<tr>
<th>COLUMN 1</th>
<th>COLUMN 2 Assessment category</th>
<th>COLUMN 3 Relevant assessment criteria - applicable codes for self and code assessable development</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Impact assessable</strong> – if 1. (a) sport uses only <strong>AND</strong> (b) located outside <strong>Sub-Precinct GI-2</strong> OR 2. entertainment uses.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Local Utilities</strong></td>
<td><strong>Self assessable</strong> - if the acceptable solutions of the applicable codes are complied with.</td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>Code assessable</strong> - if the acceptable solutions of the applicable codes for self assessable development are not complied with.</td>
<td></td>
</tr>
<tr>
<td><strong>Non-Intensive Animal Husbandry</strong></td>
<td><strong>Self assessable</strong> - if the acceptable solutions of the applicable codes are complied with.</td>
<td></td>
</tr>
<tr>
<td></td>
<td><strong>Code assessable</strong> - if the acceptable solutions of the applicable codes for self assessable development are not complied with.</td>
<td></td>
</tr>
<tr>
<td><strong>Office</strong></td>
<td><strong>Code assessable</strong> - if located in <strong>Sub-preinct GI-2</strong>.</td>
<td></td>
</tr>
<tr>
<td><strong>Impact assessable</strong> - if located outside <strong>Sub-preinct GI-2</strong>.</td>
<td><strong>Self assessable</strong> - if the acceptable solutions of the applicable codes are complied with.</td>
<td></td>
</tr>
<tr>
<td>COLUMN 1 Use²</td>
<td>COLUMN 2 Assessment category</td>
<td>COLUMN 3 Relevant assessment criteria - applicable codes for self and code assessable development</td>
</tr>
<tr>
<td>---------------</td>
<td>-----------------------------</td>
<td>---------------------------------------------------------------------------------------------</td>
</tr>
</tbody>
</table>
| Code assessable - if the acceptable solutions of the applicable codes for self assessable development are not complied with. | • Relevant Locality Code | • Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
• Access and Parking Code (Ch. 6, Part 4, Div. 3)  
• Setbacks Code (Ch. 6, Part 4, Div. 4)  
• Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
• Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
• Landscape Design Code (Ch. 6, Part 4, Div. 7) |

**Park**

Self assessable - if the acceptable solutions of the applicable codes are complied with.

Code assessable - if the acceptable solutions of the applicable codes for self assessable development are not complied with.

| Park | Code assessable | Relevant Locality Code | Access and Parking Code (Ch. 6, Part 4, Div. 3)  
Setbacks Code (Ch. 6, Part 4, Div. 4)  
Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
Landscape Design Code (Ch. 6, Part 4, Div. 7) |

**Public Utilities**

Code assessable

| Public Utilities | Code assessable | Relevant Locality Code | Access and Parking Code (Ch. 6, Part 4, Div. 3)  
Setbacks Code (Ch. 6, Part 4, Div. 4)  
Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
Landscape Design Code (Ch. 6, Part 4, Div. 7) |

**Recycling Depot**

Self assessable - if the acceptable solutions of the applicable codes are complied with.

Code assessable - if the acceptable solutions of the applicable codes for self assessable development are not complied with.

| Recycling Depot | Code assessable | Relevant Locality Code | Access and Parking Code (Ch. 6, Part 4, Div. 3)  
Setbacks Code (Ch. 6, Part 4, Div. 4)  
Site Earthworks Code (Ch. 6, Part 4, Div. 5)  
Infrastructure Works Code (Ch. 6, Part 4, Div. 6)  
Landscape Design Code (Ch. 6, Part 4, Div. 7) |

**Road Purposes**

Exempt

| Road Purposes | Service Industry | Relevant Locality Code | Acceptable Solutions AS3 and AS4 of the General Industry Zone of the Relevant Locality Code  
Advertising Signs Code (Ch. 6, Part 4, Div. 2)  
Access and Parking Code (Ch. 6, Part 4, Div. 3)  
Landscape Design Code (Ch. 6, Part 4, Div. 7) |

**Service Industry**

Self assessable – if
1. using existing buildings  
AND  
2. the acceptable solutions of the applicable codes are complied with.

Code assessable – if
1. (a) using existing buildings  
AND  
(b) the acceptable solutions of the applicable codes for self assessable development are not complied with  
OR  
2. requiring a new building.
<table>
<thead>
<tr>
<th>Column 1 Use</th>
<th>Column 2 Assessment category</th>
<th>Column 3 Relevant assessment criteria - applicable codes for self and code assessable development</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Showroom</strong></td>
<td>Code assessable – if located in <strong>Sub-Precinct</strong> GI-2.</td>
<td>Relevant Locality Code&lt;br&gt;Advertising Signs Code (Ch. 6, Part 4, Div. 2)&lt;br&gt;Access and Parking Code (Ch. 6, Part 4, Div. 3)&lt;br&gt;Setbacks Code (Ch. 6, Part 4, Div. 4)&lt;br&gt;Site Earthworks Code (Ch. 6, Part 4, Div. 5)&lt;br&gt;Infrastructure Works Code (Ch. 6, Part 4, Div. 6)&lt;br&gt;Landscape Design Code (Ch. 6, Part 4, Div. 7)</td>
</tr>
<tr>
<td>Impact assessable – if located outside <strong>Sub-Precinct</strong> GI-2.</td>
<td>Acceptable Solutions for the General Industry Zone of the Relevant Locality Code&lt;br&gt;Advertising Signs Code (Ch. 6, Part 4, Div. 2)&lt;br&gt;Access and Parking Code (Ch. 6, Part 4, Div. 3)&lt;br&gt;Setbacks Code (Ch. 6, Part 4, Div. 4)&lt;br&gt;Site Earthworks Code (Ch. 6, Part 4, Div. 5)&lt;br&gt;Infrastructure Works Code (Ch. 6, Part 4, Div. 6)&lt;br&gt;Landscape Design Code (Ch. 6, Part 4, Div. 7)</td>
<td></td>
</tr>
<tr>
<td><strong>Vehicle Sales</strong></td>
<td>Self assessable - if 1. limited to the sale of heavy vehicles&lt;br&gt;2. the acceptable solutions of the applicable codes are complied with.</td>
<td>Relevant Locality Code&lt;br&gt;Advertising Signs Code (Ch. 6, Part 4, Div. 2)&lt;br&gt;Access and Parking Code (Ch. 6, Part 4, Div. 3)&lt;br&gt;Setbacks Code (Ch. 6, Part 4, Div. 4)&lt;br&gt;Site Earthworks Code (Ch. 6, Part 4, Div. 5)&lt;br&gt;Infrastructure Works Code (Ch. 6, Part 4, Div. 6)&lt;br&gt;Landscape Design Code (Ch. 6, Part 4, Div. 7)</td>
</tr>
<tr>
<td>Code assessable – if 1. (a) limited to the sale of heavy vehicles&lt;br&gt;2. (a) located in <strong>Sub-Precinct</strong> GI-2.</td>
<td>Acceptable Solutions AS3 and AS4 of the General Industry Zone of the Relevant Locality Code&lt;br&gt;Advertising Signs Code (Ch. 6, Part 4, Div. 2)&lt;br&gt;Access and Parking Code (Ch. 6, Part 4, Div. 3)&lt;br&gt;Setbacks Code (Ch. 6, Part 4, Div. 4)&lt;br&gt;Site Earthworks Code (Ch. 6, Part 4, Div. 5)&lt;br&gt;Infrastructure Works Code (Ch. 6, Part 4, Div. 6)&lt;br&gt;Landscape Design Code (Ch. 6, Part 4, Div. 7)</td>
<td></td>
</tr>
<tr>
<td>Impact assessable - if 1. limited to the sale of motor cars, motorcycles, caravans, or boats&lt;br&gt;2. located outside <strong>Sub-Precinct</strong> GI-2.</td>
<td>Relevant Locality Code&lt;br&gt;Advertising Signs Code (Ch. 6, Part 4, Div. 2)&lt;br&gt;Access and Parking Code (Ch. 6, Part 4, Div. 3)&lt;br&gt;Setbacks Code (Ch. 6, Part 4, Div. 4)&lt;br&gt;Site Earthworks Code (Ch. 6, Part 4, Div. 5)&lt;br&gt;Infrastructure Works Code (Ch. 6, Part 4, Div. 6)&lt;br&gt;Landscape Design Code (Ch. 6, Part 4, Div. 7)</td>
<td></td>
</tr>
<tr>
<td><strong>Warehouse</strong></td>
<td>Self assessable – if 1. using existing buildings&lt;br&gt;2. the acceptable solutions of the applicable codes are complied with.</td>
<td>Relevant Locality Code&lt;br&gt;Advertising Signs Code (Ch. 6, Part 4, Div. 2)&lt;br&gt;Access and Parking Code (Ch. 6, Part 4, Div. 3)</td>
</tr>
<tr>
<td>Code assessable – if 1. (a) using existing buildings&lt;br&gt;2. requiring a new building.</td>
<td>Acceptable Solutions AS3 and AS4 of the General Industry Zone of the Relevant Locality Code&lt;br&gt;Advertising Signs Code (Ch. 6, Part 4, Div. 2)&lt;br&gt;Access and Parking Code (Ch. 6, Part 4, Div. 3)&lt;br&gt;Setbacks Code (Ch. 6, Part 4, Div. 4)&lt;br&gt;Site Earthworks Code (Ch. 6, Part 4, Div. 5)&lt;br&gt;Infrastructure Works Code (Ch. 6, Part 4, Div. 6)&lt;br&gt;Landscape Design Code (Ch. 6, Part 4, Div. 7)</td>
<td></td>
</tr>
</tbody>
</table>
## CHAPTER 4, PART 15 - GENERAL INDUSTRY ZONE ASSESSMENT TABLE

**Table 4.15** refers to material change of use and associated works undertaken at the same time as the material change of use. Also, see Planning Scheme Explanatory Notes giving examples that explain the type of development involved in different proposals.

1. For defined uses see Chapter 7, Part 2, Use Definitions Schedule.

3. Sub-Precinct GI-2 is located in the Major Employment Centres Locality.

<table>
<thead>
<tr>
<th>COLUMN 1</th>
<th>COLUMN 2</th>
<th>COLUMN 3</th>
</tr>
</thead>
<tbody>
<tr>
<td>All Other Defined and Undefined Uses</td>
<td>Impact assessable</td>
<td>Relevant assessment criteria - applicable codes for self and code assessable development</td>
</tr>
</tbody>
</table>

**Historic Version**